

12.xi.



1. home exercise

1. characters

2. character weighting

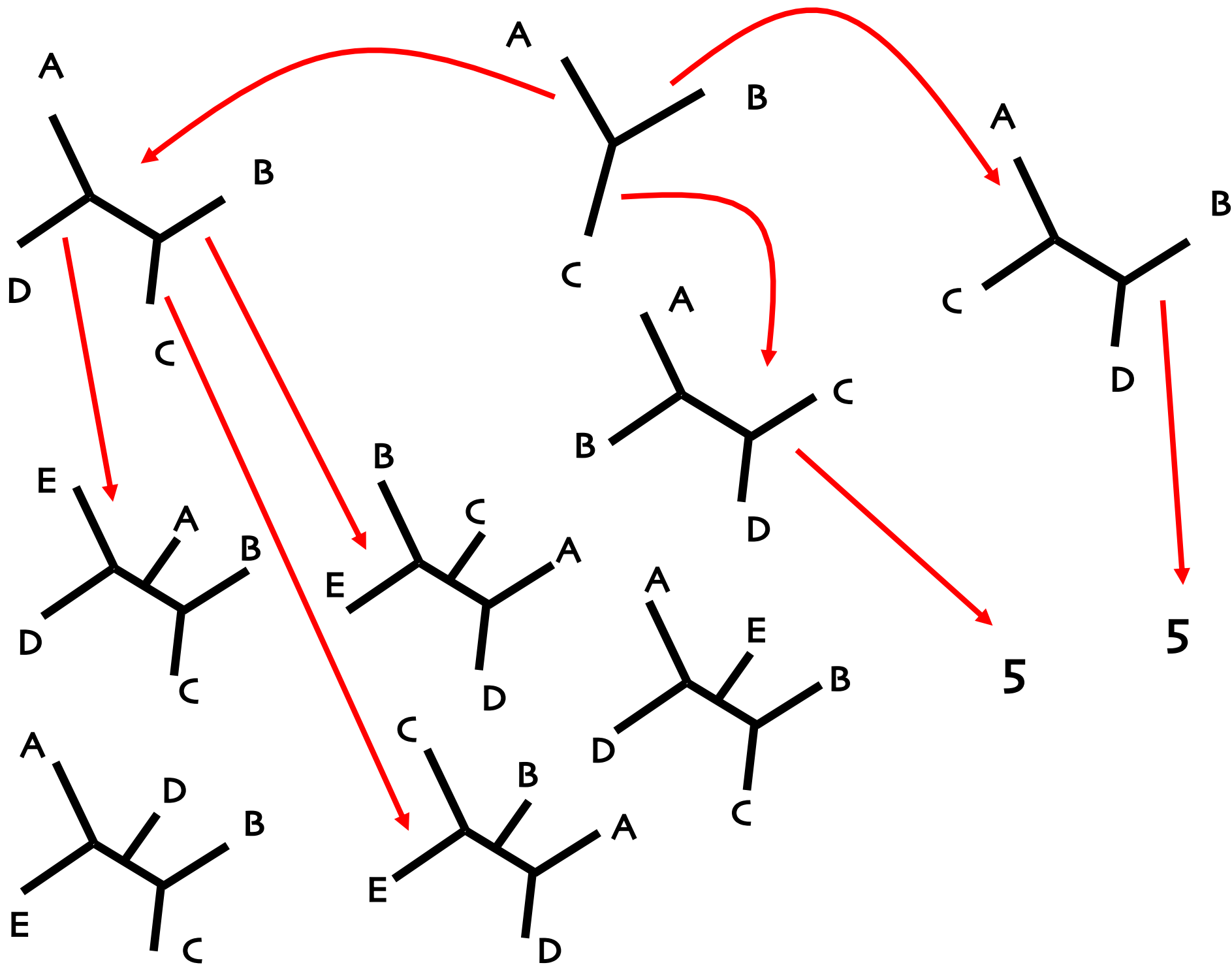
3. indices describing characters

4. summary

HOME EXERCISE



	characters
	00000000111
	123456789012
terminals	
A	010111011111
B	111000101010
C	101100100001
D	100011001000
E	100001100111



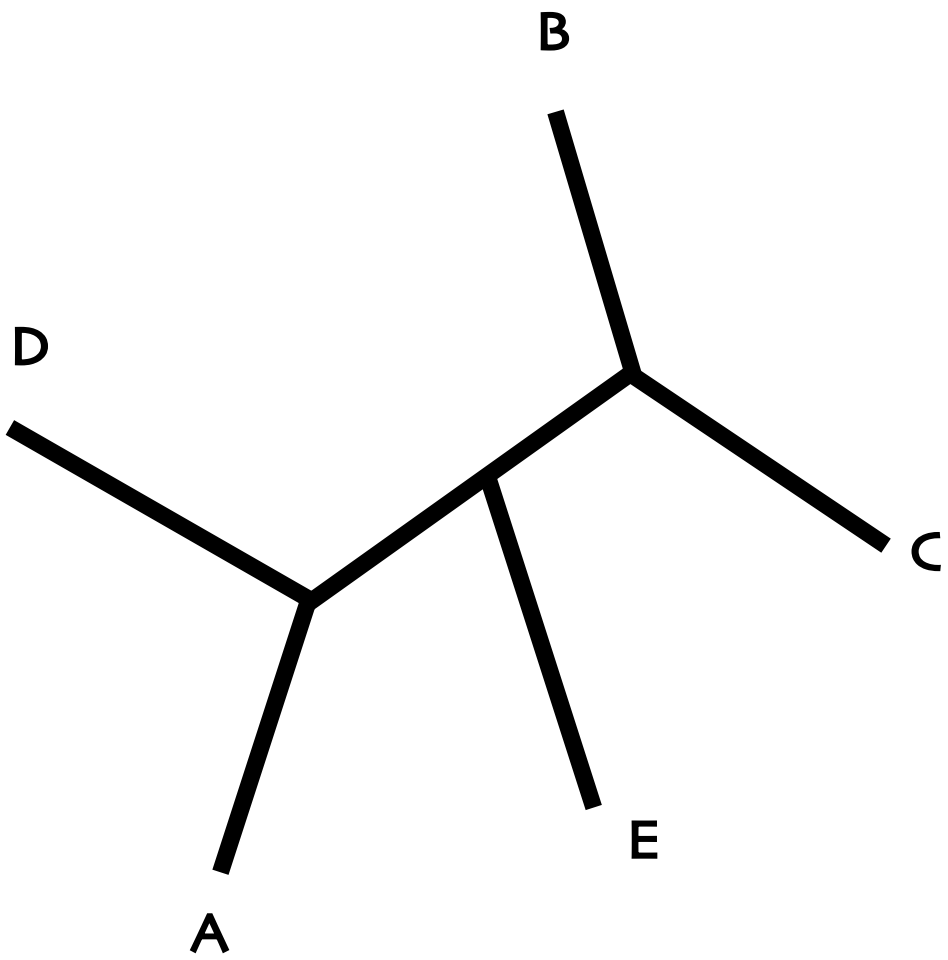
trees	characters												Σ
	0	0	0	0	0	0	0	0	0	1	1	1	
	1	2	3	4	5	6	7	8	9	0	1	2	
1	1	1	2	2	2	2	2	1	2	2	1	2	20
2	1	1	2	2	2	2	2	1	2	2	2	2	21
3	1	1	2	2	2	2	2	1	1	2	2	2	20
4	1	2	2	1	2	2	2	1	2	2	2	2	21
5	1	2	2	1	2	2	2	1	2	2	2	1	20
6	1	2	2	1	2	2	2	1	2	2	2	2	21
7	1	2	2	2	2	2	2	1	2	1	1	2	20
8	1	2	1	2	2	1	2	1	2	1	2	2	19
9	1	2	2	2	2	2	2	1	2	1	2	1	20
10	1	2	2	2	2	2	2	1	1	2	2	1	20
11	1	2	2	2	2	2	2	1	2	2	1	2	21
12	1	2	1	2	2	1	2	1	2	2	2	2	20
13	1	2	2	2	1	2	1	1	1	2	2	2	19
14	1	2	2	2	1	2	1	1	2	2	2	2	20
15	1	2	1	2	1	1	1	1	2	2	2	2	18

trees	characters												Σ
	0	0	0	0	0	0	0	0	0	1	1	1	
	1	2	3	4	5	6	7	8	9	0	1	2	
1	1	1	2	2	2	2	2	1	2	2	1	2	20
2	1	1	2	2	2	2	2	1	2	2	2	2	21
3	1	1	2	2	2	2	2	1	1	2	2	2	20
4	1	2	2	1	2	2	2	1	2	2	2	2	21
5	1	2	2	1	2	2	2	1	2	2	2	1	20
6	1	2	2	1	2	2	2	1	2	2	2	2	21
7	1	2	2	2	2	2	2	1	2	1	1	2	20

BEST HYPOTHESIS

- smallest number of changes from one character state to another
- largest part of resemblance between terminals explained by their shared HISTORY (descent from common ancestor)

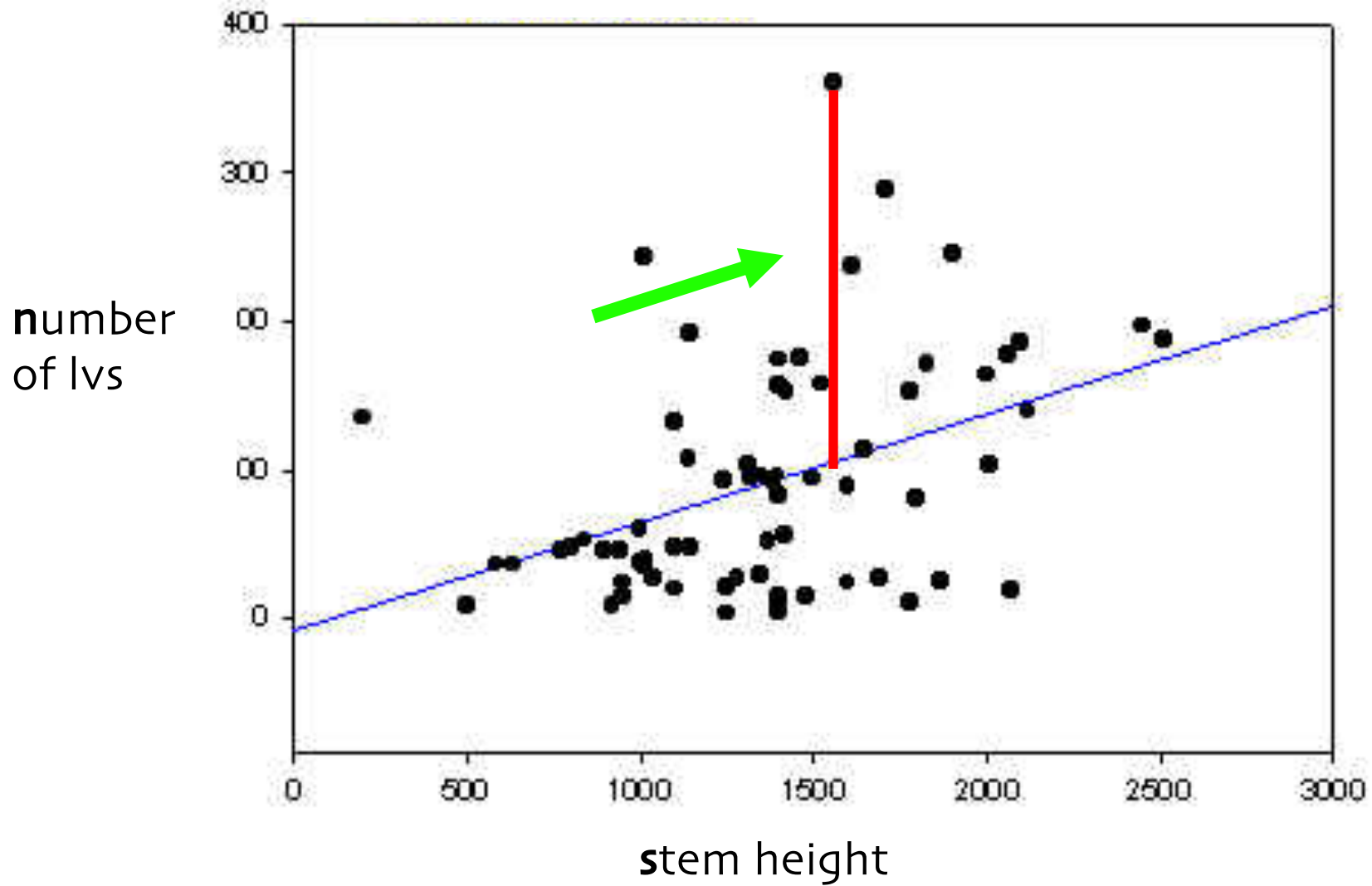
13	1	2	2	2	1	2	1	1	1	2	2	2	19
14	1	2	2	2	1	2	1	1	2	2	2	2	20
15	1	2	1	2	1	1	1	1	2	2	2	2	18

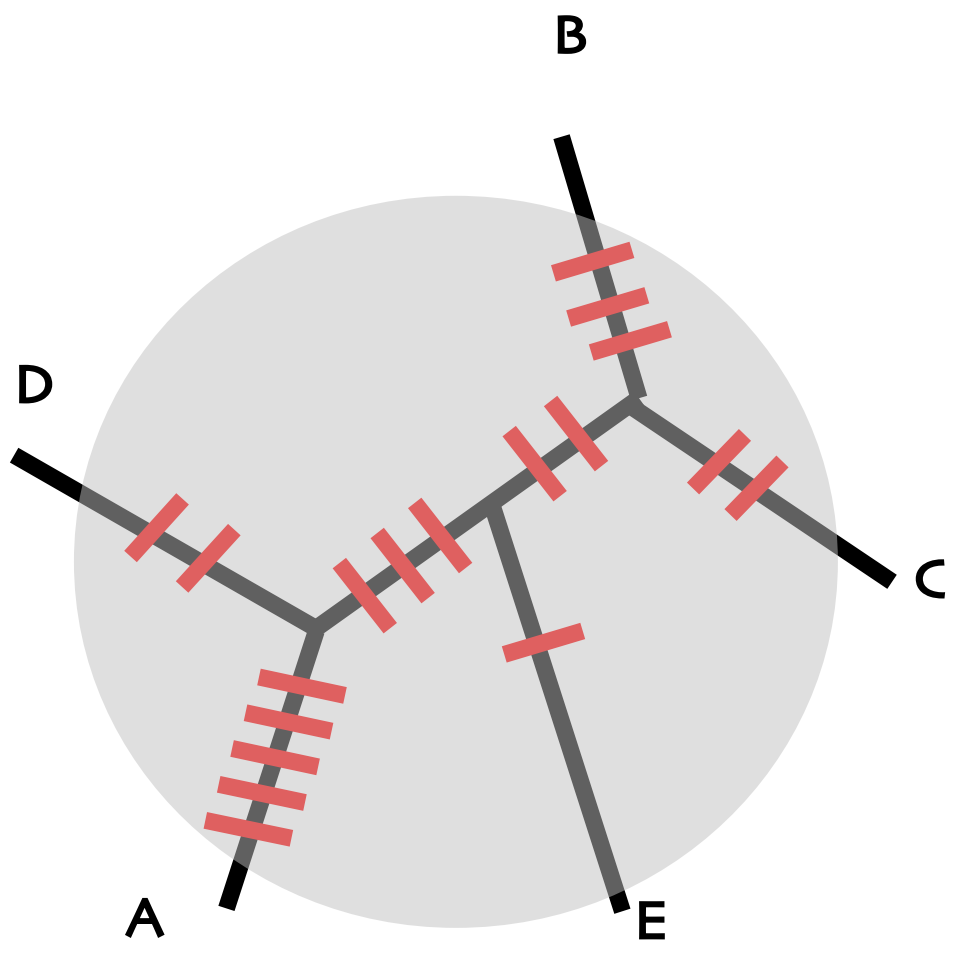


trees	characters												Σ
	0 1	0 2	0 3	0 4	0 5	0 6	0 7	0 8	0 9	1 0	1 1	1 2	
1	1	1	2	2	2	2	2	1	2	2	1	2	20
2	1	1	2	2	2	2	2	1	2	2	2	2	21
3	1	1	2	2	2	2	2	1	1	2	2	2	20
4	1	2	2	1	2	2	2	1	2	2	2	2	21
5	1	2	2	1	2	2	2	1	2	2	2	1	20
6	1	2	2	1	2	2	2	1	2	2	2	2	21
7	1	2	2	2	2	2	2	1	2	2	2	2	21
8	1	2	1	2	2	2	2	1	2	2	2	2	21
9	1	2	2	2	2	2	2	1	2	1	2	1	20
10	1	2	2	2	2	2	2	1	1	2	2	1	20
11	1	2	2	2	2	2	2	1	2	2	1	2	21
12	1	2	1	2	2	1	2	1	2	2	2	2	20
13	1	2	2	2	1	2	1	1	1	2	2	2	19
14	1	2	2	2	1	2	1	1	2	2	2	2	20
15	1	2	1	2	1	1	1	1	2	2	2	2	18

number of character states= n
 MINIMUM number of evolutionary changes= n-1

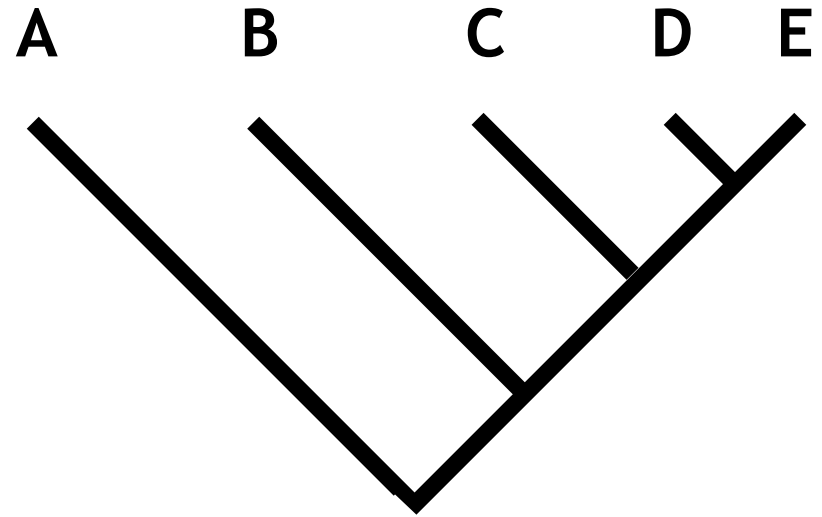
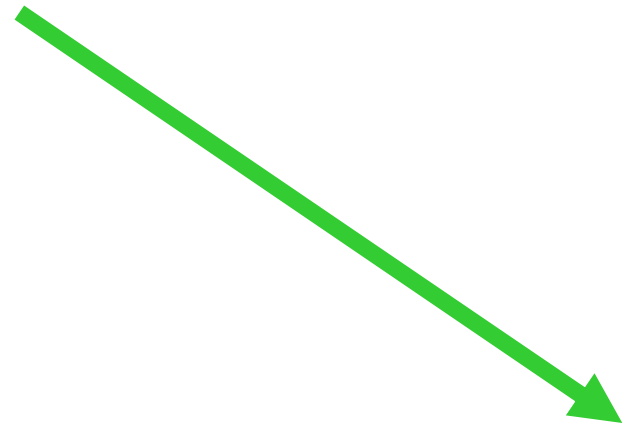
$$d(A, B) = \sum | X(A_i) - X(B_i) |$$





0 0 0 0 0 0 0 0 0 1
1 2 3 4 5 6 7 8 9 0

A 0 0 1 0 0 0 1 0 1 0
B 0 1 0 1 0 1 0 0 0 0
C 0 1 1 1 0 0 0 0 0 1
D 1 0 1 0 1 1 0 0 0 1
E 0 0 0 0 1 1 0 1 0 1



characters	1.	2.	3.	4.	5.	6.	7.	8.	9.	10.
terminals	A	1	0	0	0	0	1	0	0	0
	B	1	0	1	1	1	1	1	1	1
	C	0	1	1	0	0	1	1	1	0
	D	1	0	0	0	0	1	1	0	0
	E	1	0	1	0	1	1	1	1	0



observations about compared organisms



interpretation



coding as characters and their states

TAXONOMIC CHARACTERS

= potentially useful for phylogenetic analysis

COMPARATIVE STUDY OF CHARACTERS

TAXONOMIC CHARACTERS

transformation series, character
character, character state

Wiley's 3 conditions for characters to be useful in
cladistic analysis:

1. variation between compared terminals
2. observed variation shows regularity
3. variation controlled genetically, not induced by
environment

from the level of single nucleotides to
macromorphology

ALL assumedly homologous characters that show
VARIATION between terminals are **POTENTIALLY**
useful for inferring phylogeny

TAXONOMIC CHARACTERS

we can use for example the following when trying to find potential homologies:

1. topology (position)
2. external similarity
3. “continuum” between character states

TAXONOMIC CHARACTERS

1. PRELIMINARY hypothesis about homology

observed similarities between compared terminals are interpreted as homologies (**NULL** hypothesis)

2. distinguish character STATES

3. with cladistic analysis we "test" these preliminary hypotheses against those made for other characters-->

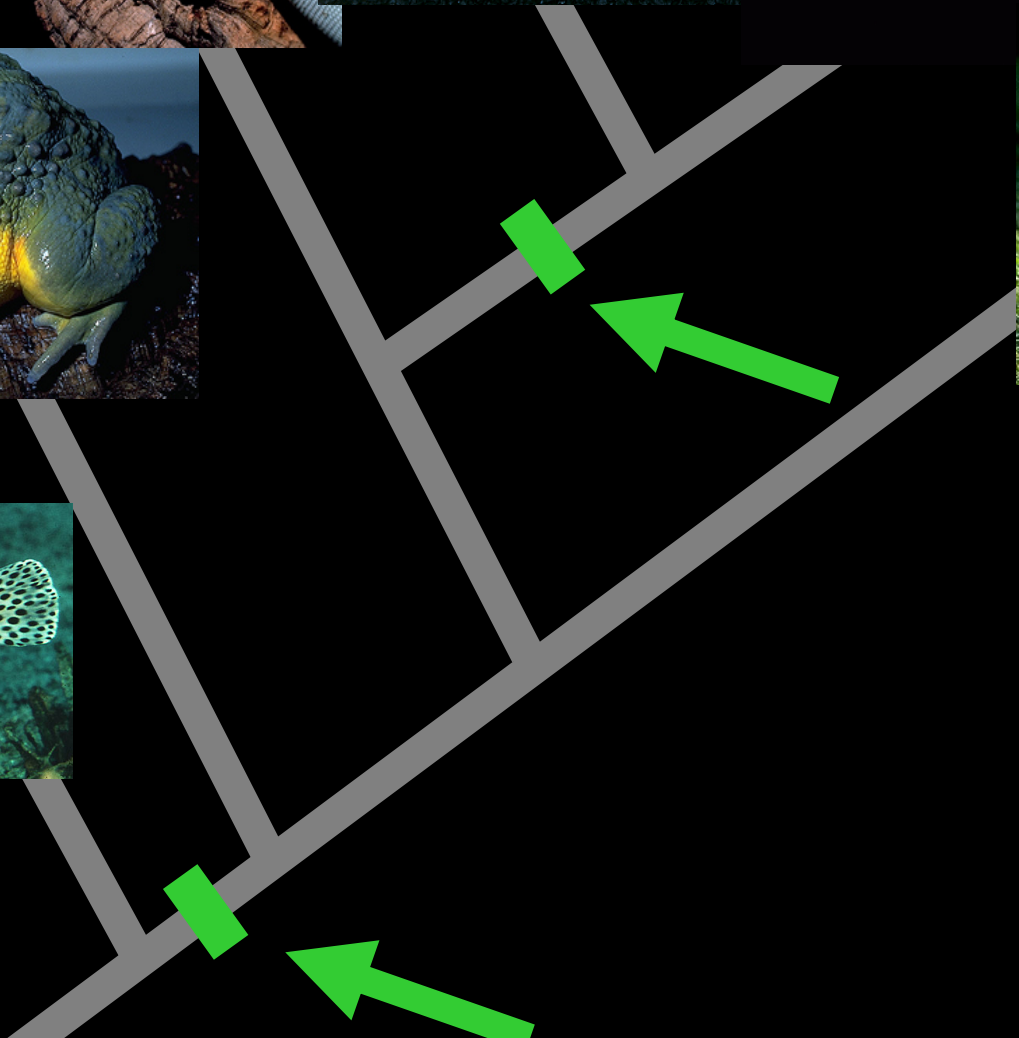
TAXONOMIC CHARACTERS

hypothesis about homology either **accepted** or **rejected**

HOMOLOGY = shared feature inherited from common ancestor

ALL SYNAPOMORPHIES are homologies
all homologies ARE NOT synapomorphies

ATTENTION! level of observation



TAXONOMIC CHARACTERS

binary characters (only 2 character states)
coded 0 & 1

teeth by lf margins : present (0), absent (1)

in many characters numerous character states can be distinguished , coded 0, 1, 2, 3, 4, etc.

A C G T

petal color: white (0), yellow (1), orange (2)
red (3), blue (4)

TAXONOMIC CHARACTERS

transformation series, character
character, character state

Wiley's 3 conditions for characters to be useful in
cladistic analysis:

1. variation between compared terminals
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from the level of single nucleotides to
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ALL assumedly homologous characters that show
VARIATION between terminals are POTENTIALLY
useful for inferring phylogeny

TAXONOMIC CHARACTERS

continuous characters & landmark data

QUANTITATIVE characters, ch. state
distinction impossible/problematic

VARIATION still observed between terminals

numerous case studies have shown that also these kind
of characters DO include valuable phylogenetic
information

most advanced applications allow use of these
characters directly & together with other kind of
characters

e.g. with program TNT

Catalano, S.A. & al. 2010. Phylogenetic morphometrics (1): the use of landmark data in a phylogenetic framework. *Cladistics* 26: 539-549.

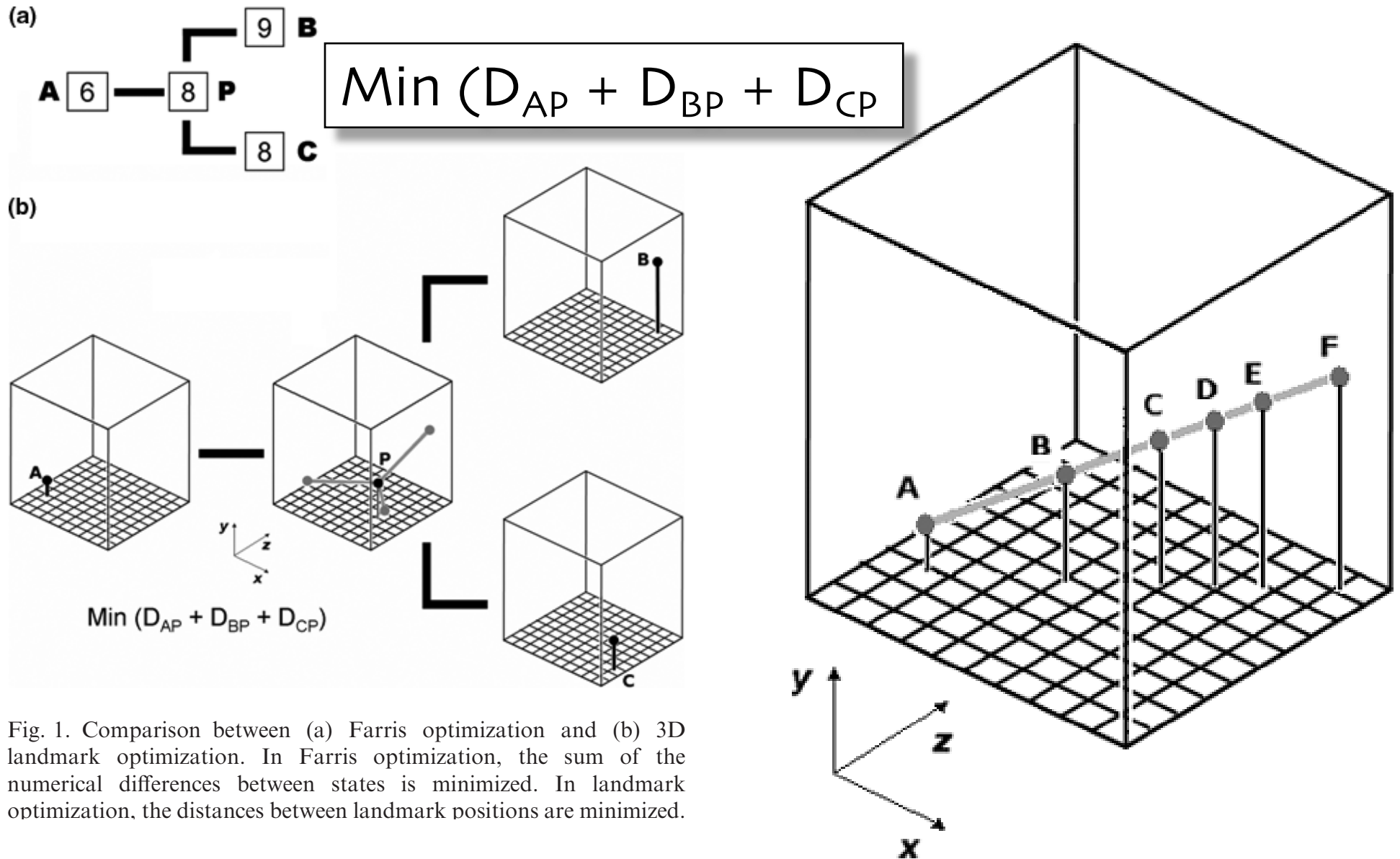
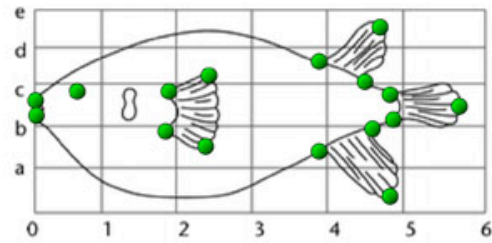
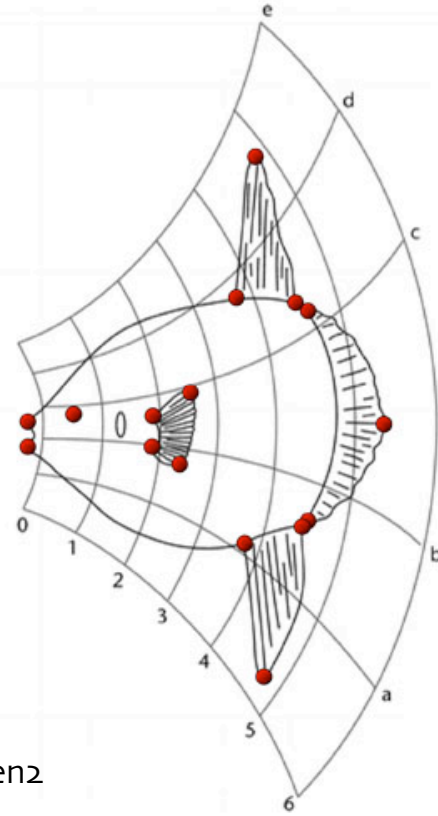


Fig. 1. Comparison between (a) Farris optimization and (b) 3D landmark optimization. In Farris optimization, the sum of the numerical differences between states is minimized. In landmark optimization, the distances between landmark positions are minimized.

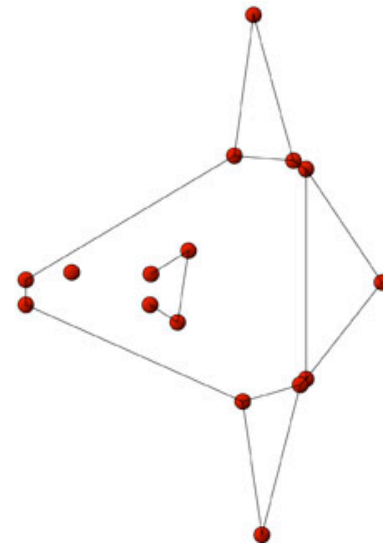
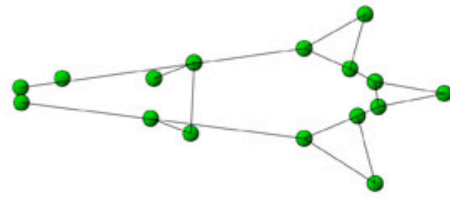
Diodon



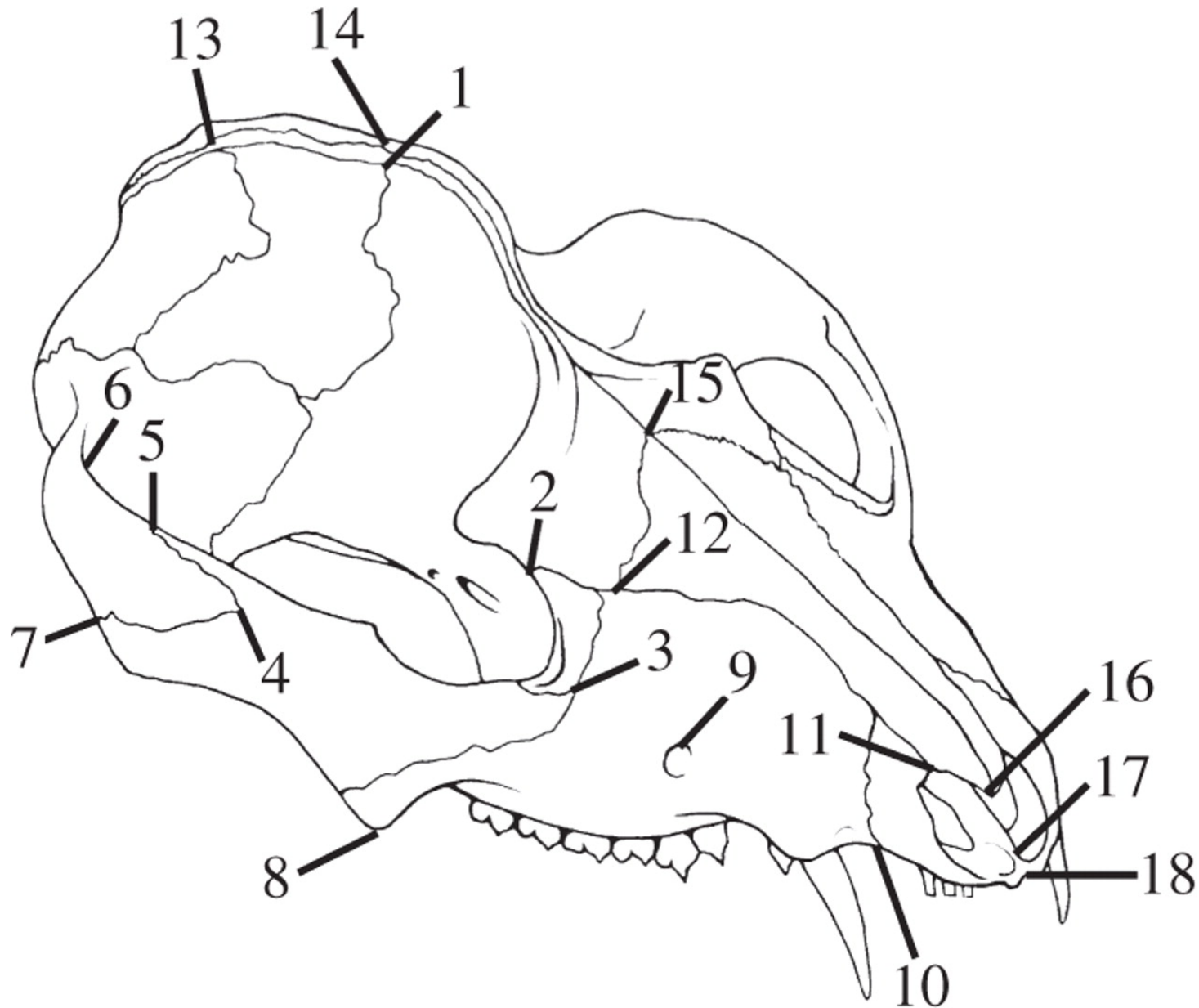
Orthogoriscus



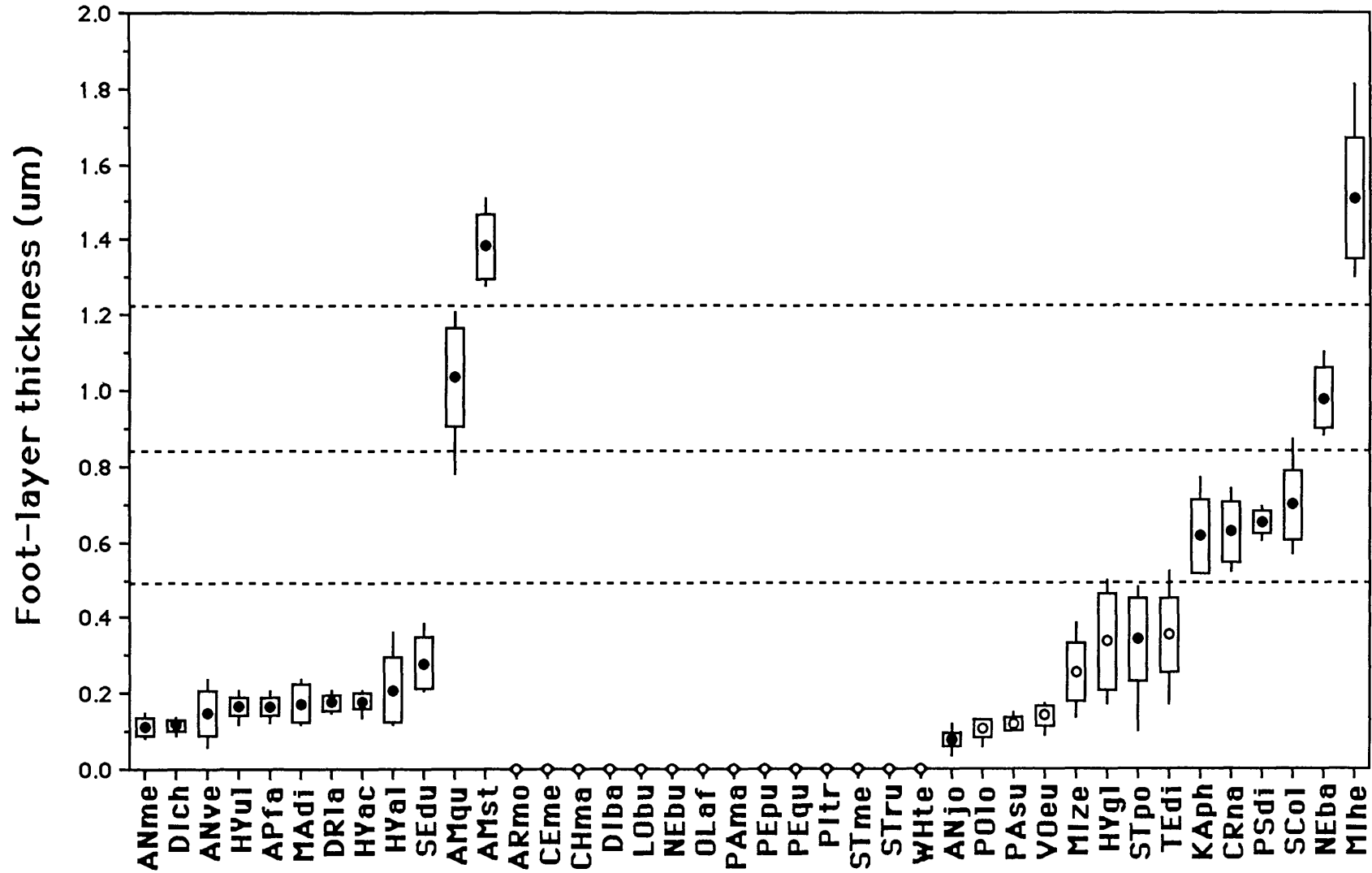
http://cdn.palass.org/palaeomath_101/moribund/images/eigen2/fig2.jpg



Goswami, A. & al. 2011. Biting through constraints: cranial morphology, disparity and convergence across living and fossil carnivorous mammals. *Proceedings of the Royal Society, B Biological Sciences* 278: 1831-1839.



Levin, G.A. & Simpson, M.G. 1994. Phylogenetic implications of pollen ultrastructure in the Oldfieldioideae (Euphorbiaceae). *Annals of the Missouri Botanical Garden* 81: 203-238.



Phylogenetic morphometrics (I): the use of landmark data in a phylogenetic framework

Santiago A. Catalano^{a,b,*}, Pablo A. Goloboff^{a,c} and Norberto P. Giannini^{a,d}

Goloboff, P. & al. 2006. Continuous characters analyzed as such. *Cladistics* 22: 589–601.

$k/(m+k)$; k = constant, m = min. number of steps between ch. states

Ch. A binary

B 8 states

$$3/(2+3) = 0,6$$

$$3/(8+3) = 0,27$$

TNT version 1.5, including a full morphometric phylogenetic

Pablo A. Goloboff^{a,*} and Santiago A. Catalano^{a,b}

^aUnidad Ejecutora Lillo, Consejo Nacional de Investigaciones Científicas y Técnicas, Miguel Lillo 251, 4000 S.M. de Tucumán, Argentina;

^bFacultad de Ciencias Naturales e Instituto Miguel Lillo, Universidad Nacional de Tucumán, Miguel Lillo 205, 4000 S.M. de Tucumán, Argentina

TAXONOMIC CHARACTERS



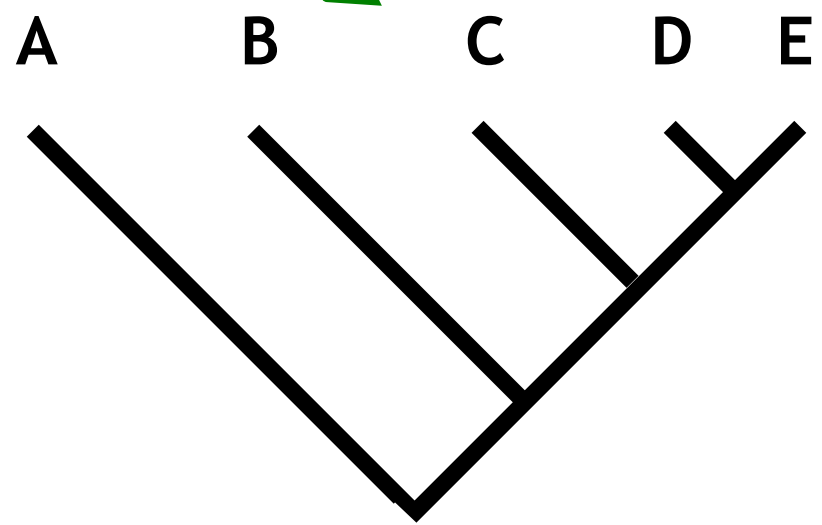
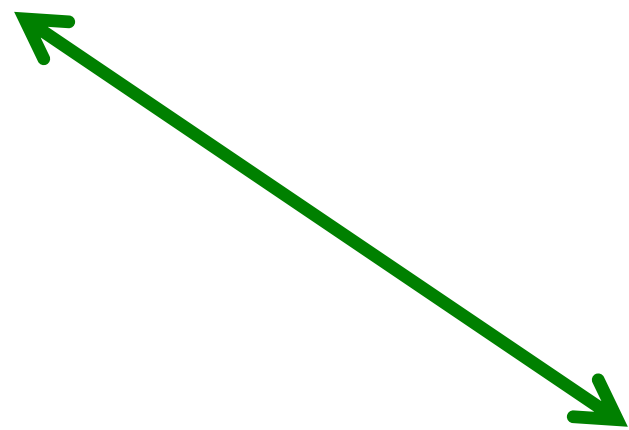
also LACK of some structure might provide useful
information

reduction, neoteny



0 0 0 0 0 0 0 0 0 1
1 2 3 4 5 6 7 8 9 0

A 0 0 1 0 0 0 1 0 1 0
B 0 1 0 1 0 1 0 0 0 0
C 0 1 1 1 0 0 0 0 0 1
D 1 0 1 0 1 1 0 0 0 1
E 0 0 0 0 1 1 0 1 0 1



TAXONOMIC CHARACTERS

characters -----> matrix <----- cladistic analysis

much homoplasy, suspicious -----> return to study & evaluation of characters

reciprocal illumination

SUPERFICIALLY TWO THINGS ARE SAME BUT
PROVE TO BE DIFFERENT WITH DETAILED STUDY

TAXONOMIC CHARACTERS

characters used in phylogenetic analyses are assumed to be independent of other characters

NO genetic correlation

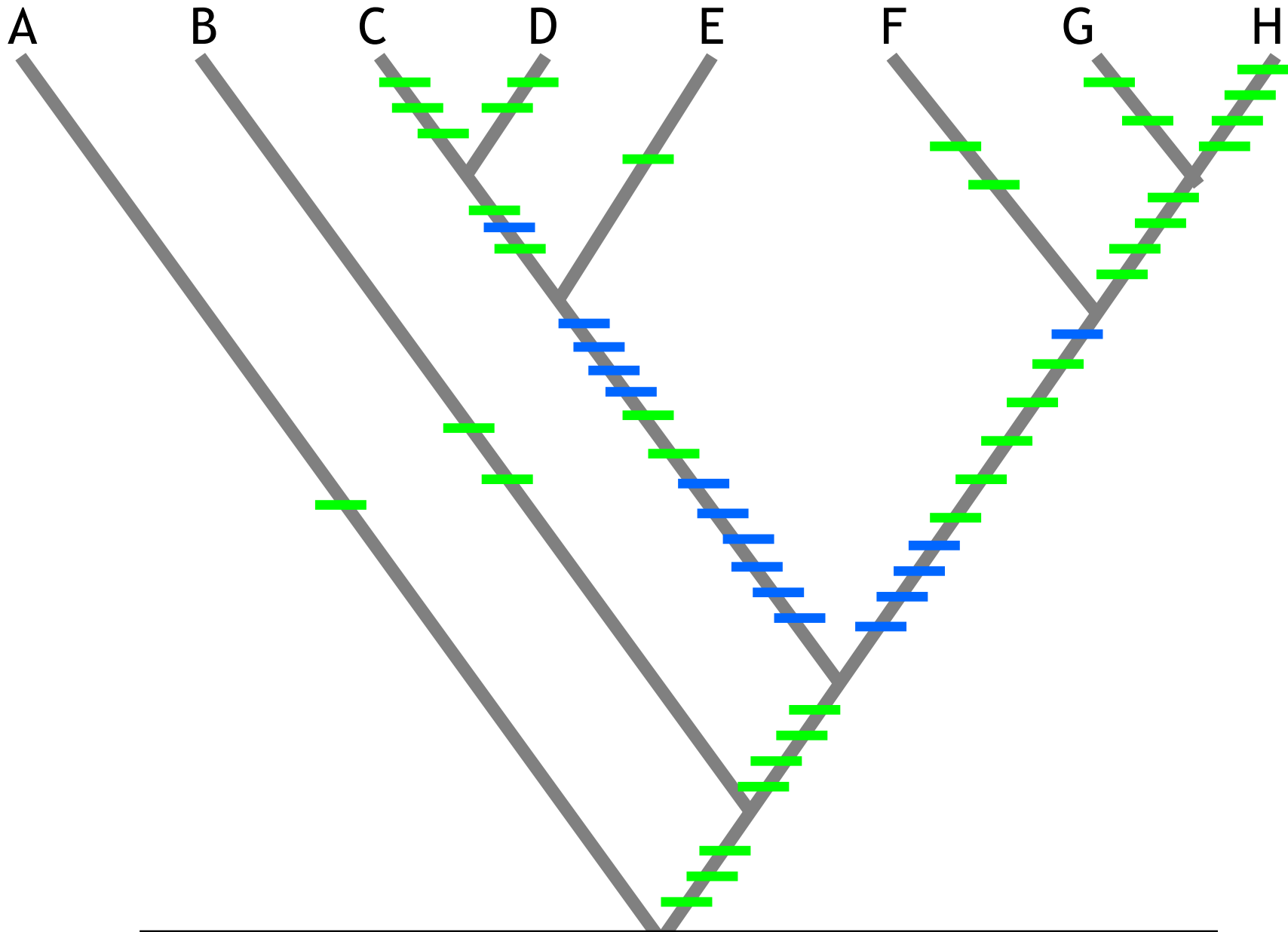
ALL these considered to be equally valuable =
potentially useful for phylogenetic analyses

	0	0	0	0	0	0	0	0	0	1	1	1
	1	2	3	4	5	6	7	8	9	1	1	2
OG	0	0	0	0	0	0						
A	1	0	0	0	0	0						
B	1	1	1	1	1	1	1	0	1	0	1	0
C	1	0	0	0	0	0	1	1	1	0	0	0
D	1	1	1	1	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1	1	1	1	1

identical distribution of character states

characters 2-6
 from the **same** part of organism

genetic correlation?



phylogenetic correlation = character congruence

TAXONOMIC CHARACTERS & their states



1. order
2. direction
3. weight

TAXONOMIC CHARACTERS & their states



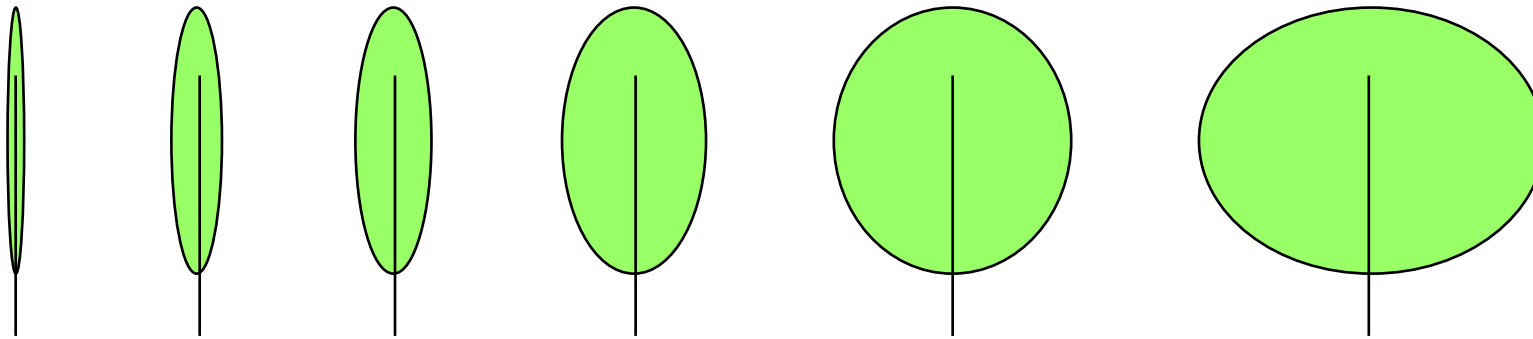
1. order

“If you have obvious order in your character states, do not ignore this information”

Slowinski, J. B. 1993. “Unordered” versus “ordered” characters.
Systematic Biology 42: 155-165.

Farris, J. S. 1970. Methods for computing Wagner trees.
Systematic Zoology 19: 83-92.

0 ↔ 1 ↔ 2 ↔ 3 ↔ 4 ↔ 5

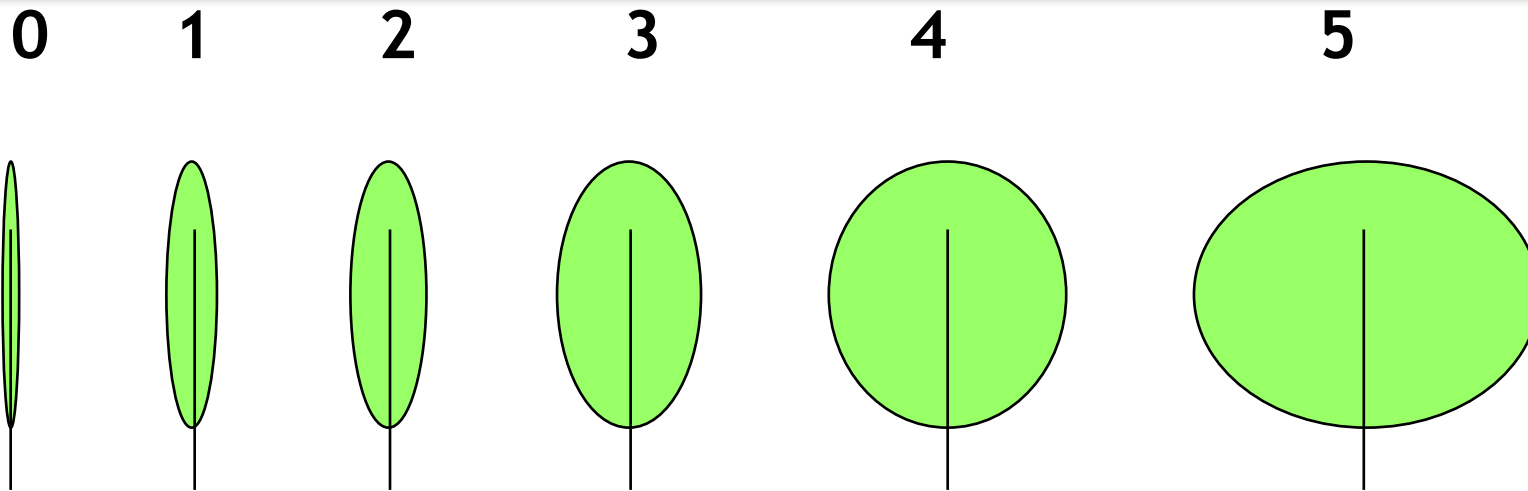


0 ---> 1 ~~≠~~ 0 ---> 5 ?

ordered/additive characters
Wagner (Farris) parsimony

0 ---> 1 = 1 evolutionary change
0 ---> 5 = 5 evolutionary changes

Fitch, W. M. 1971. Toward defining the course of evolution:
minimum change for a specific tree topology.
Systematic Zoology 20: 406-416.

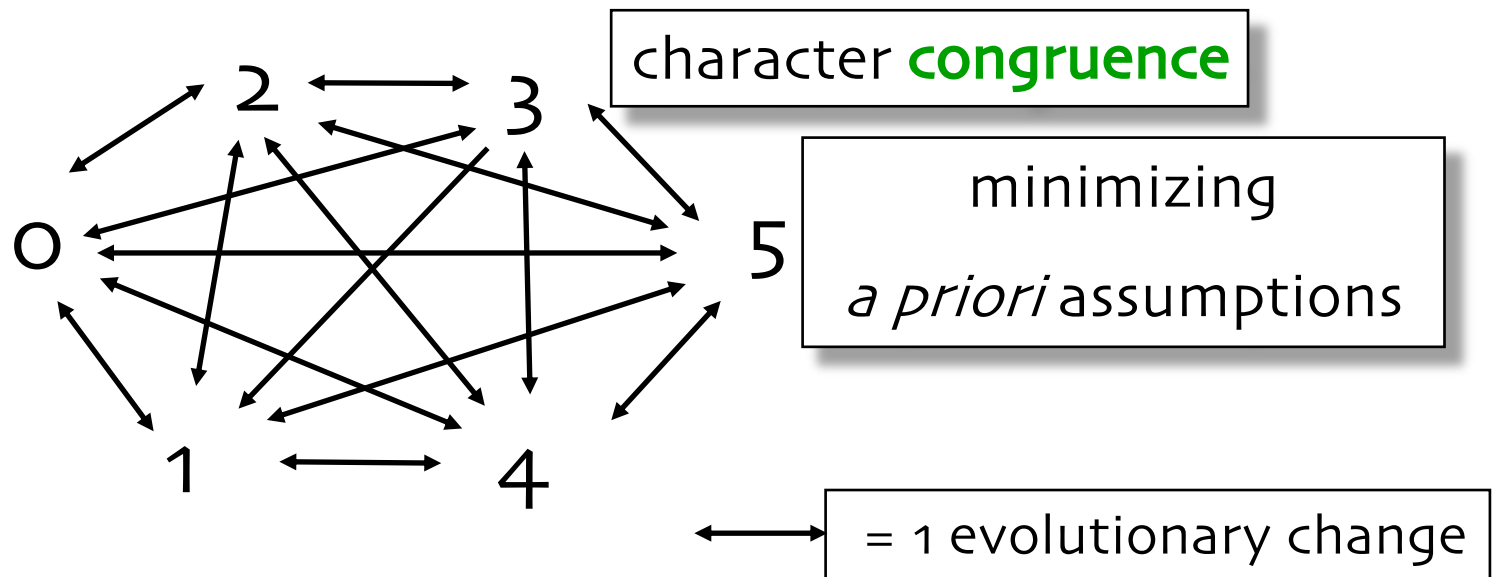
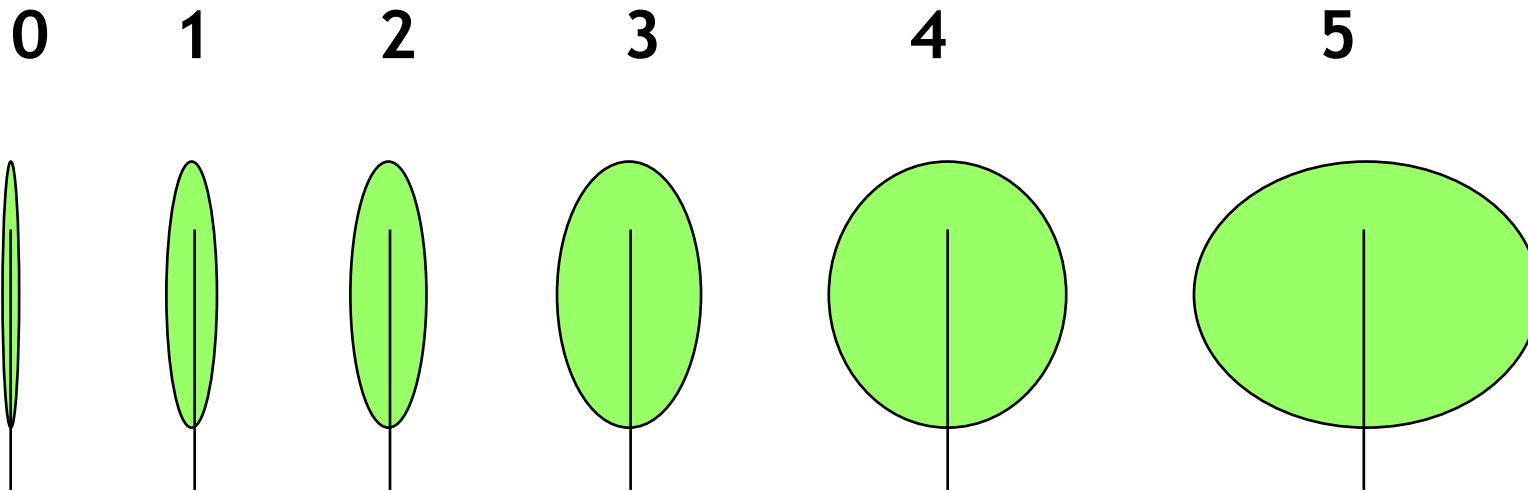


0 ---> 1 = 0 ---> 5

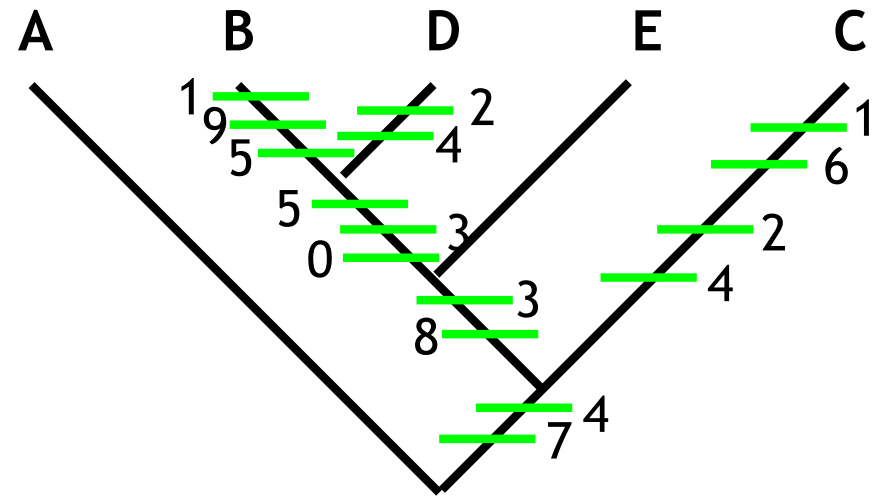
unordered/non-additive characters
Fitch parsimony

0 ---> 1 = 1 evolutionary change

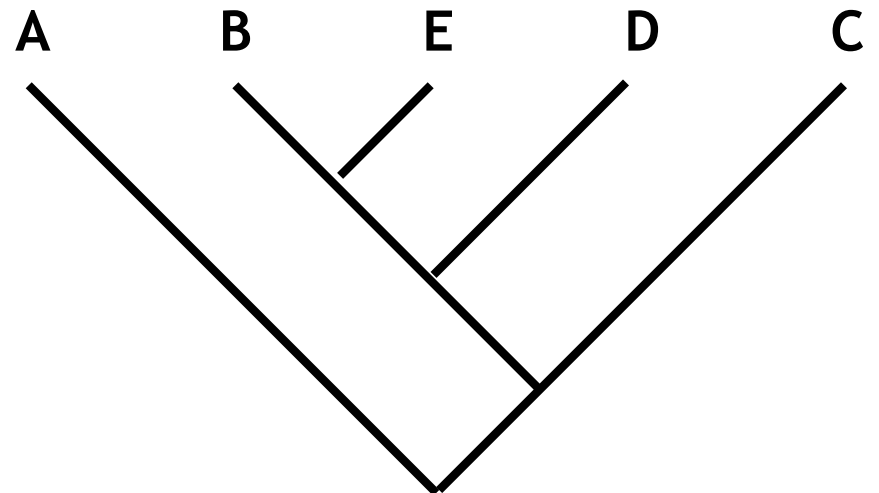
0 ---> 5 = 1 evolutionary change



	0	1	2	3	4	5	6	7	8	9
A	1	1	2	1	2	2	1	1	0	1
B	0	0	2	2	1	0	1	0	1	0
C	1	0	1	1	0	2	0	0	0	1
D	0	1	0	2	0	1	1	0	1	1
E	1	1	2	0	1	2	1	0	1	1

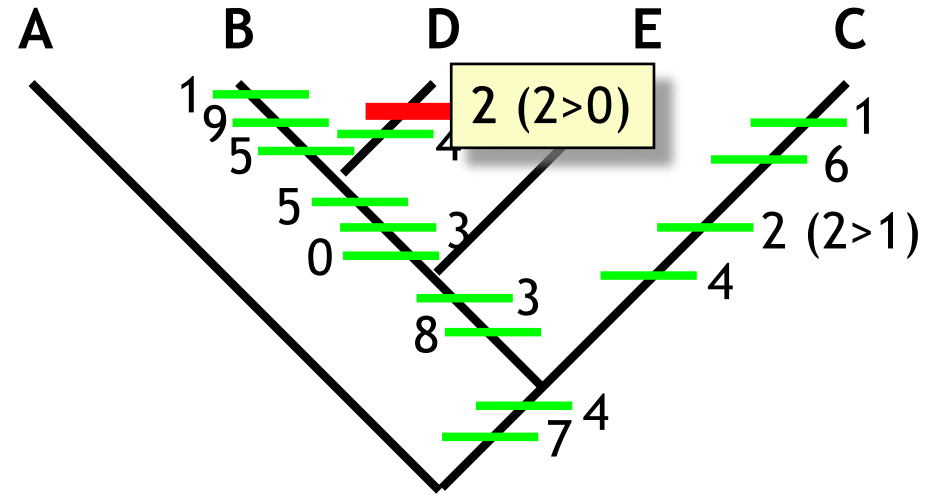


16 evolutionary changes

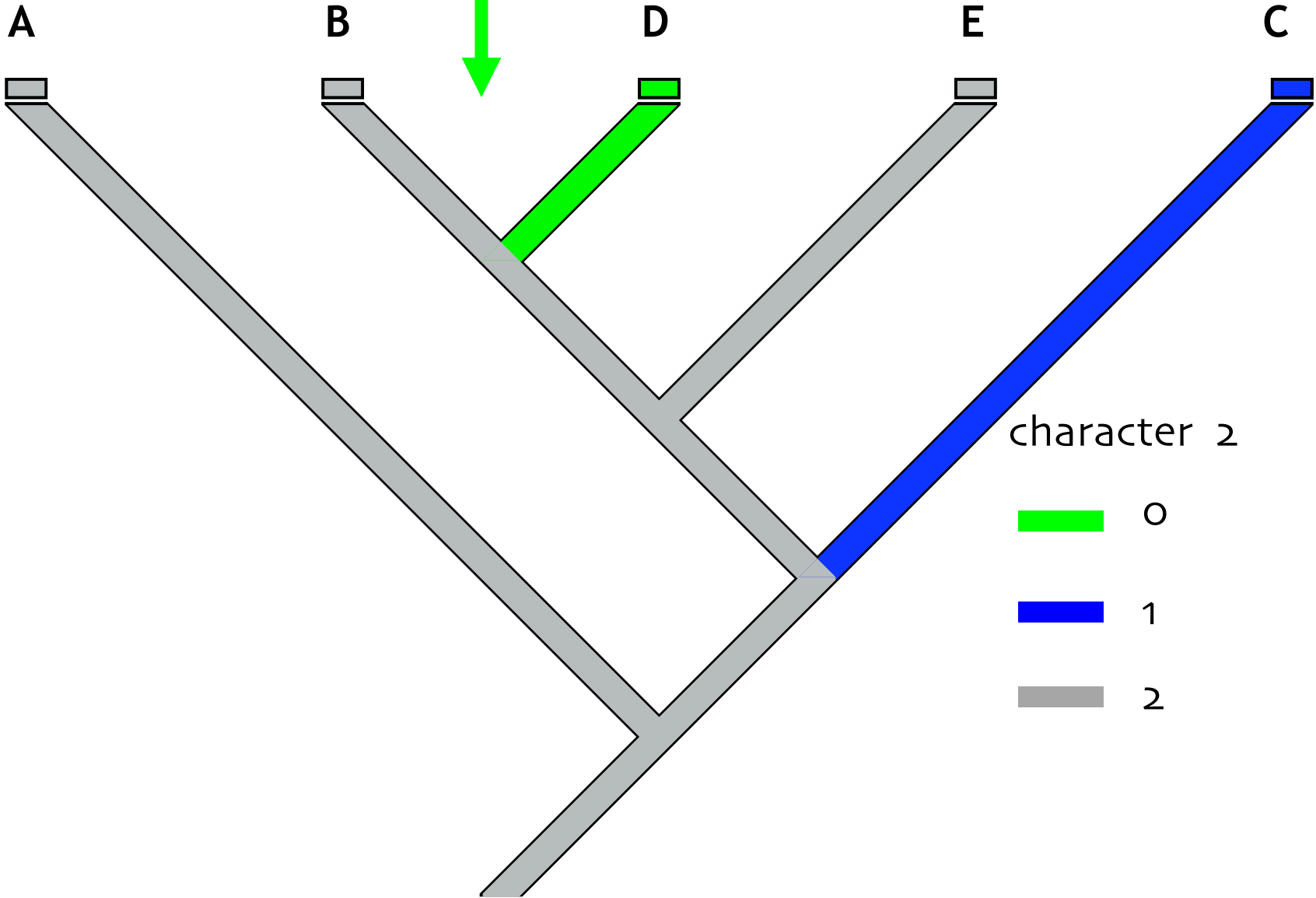


Fitch parsimony

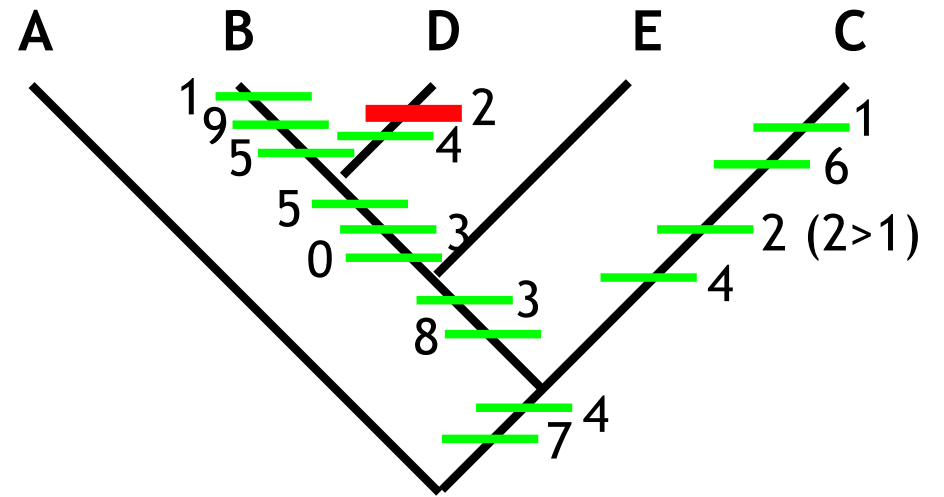
	0	1	2	3	4	5	6	7	8	9
A	1	1	2	1	2	2	1	1	0	1
B	0	0	2	2	1	0	1	0	1	0
C	1	0	1	1	0	2	0	0	0	1
D	0	1	0	2	0	1	1	0	1	1
E	1	1	2	0	1	2	1	0	1	1



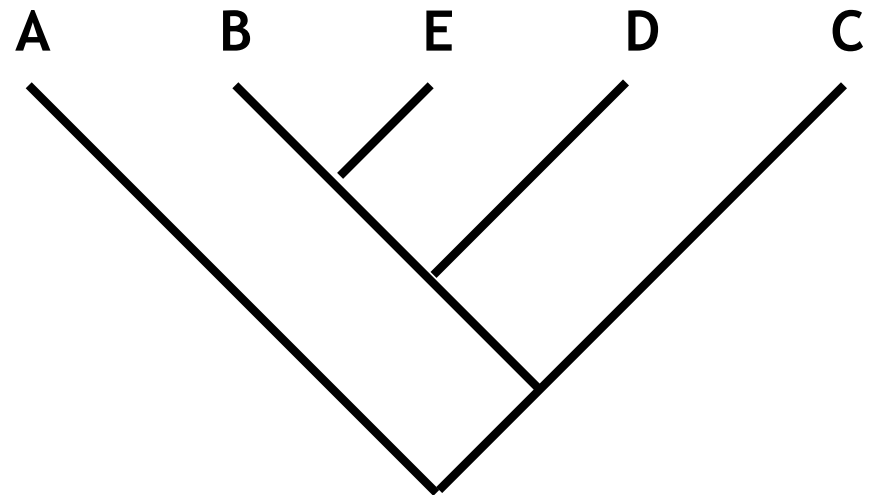
2 ($2 > 0$)
2 evolutionary changes
Wagner parsimony



	0	1	2	3	4	5	6	7	8	9
A	1	1	2	1	2	2	1	1	0	1
B	0	0	2	2	1	0	1	0	1	0
C	1	0	1	1	0	2	0	0	0	1
D	0	1	0	2	0	1	1	0	1	1
E	1	1	2	0	1	2	1	0	1	1

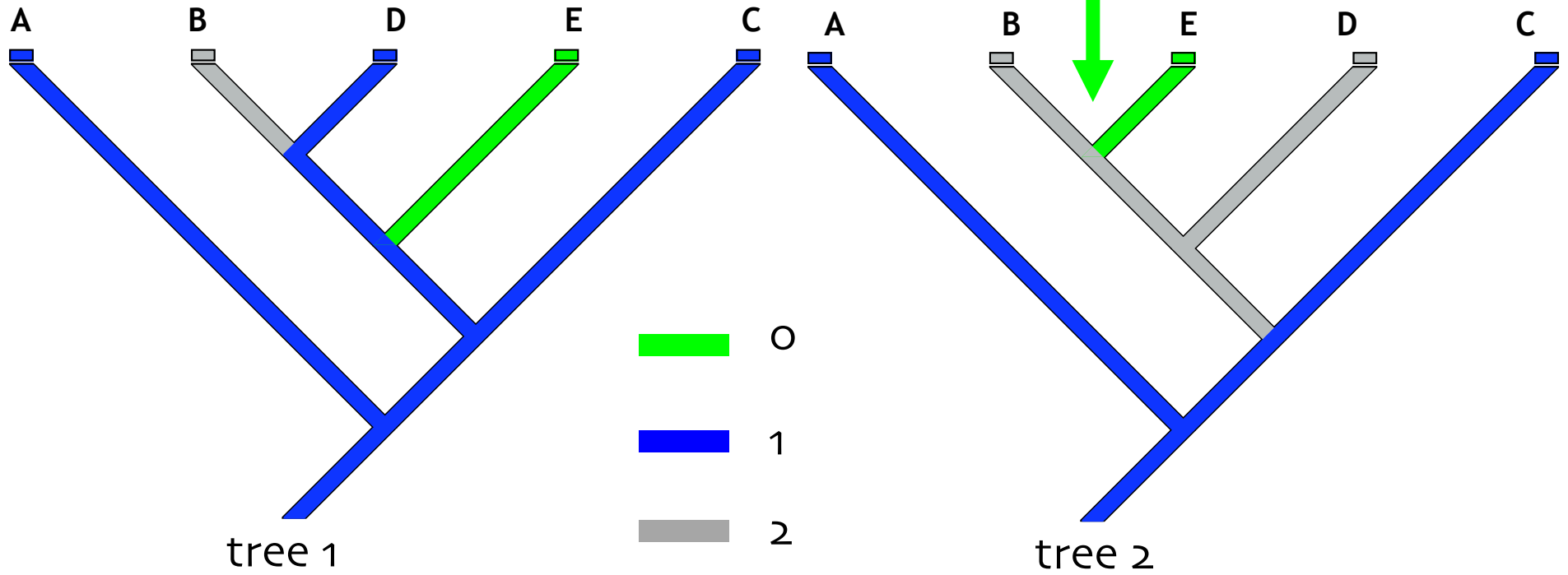


17 evolutionary changes

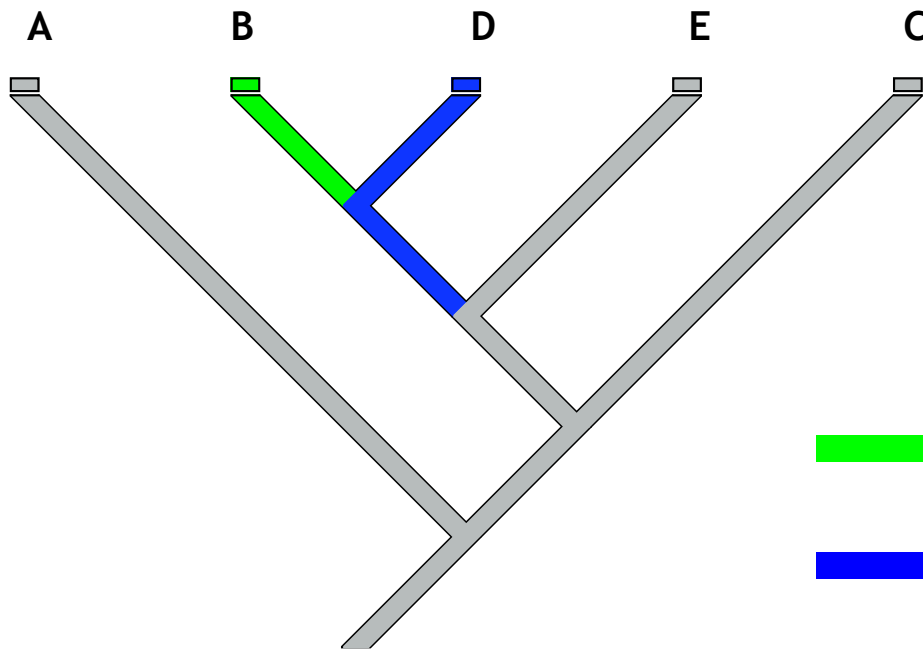


Wagner parsimony

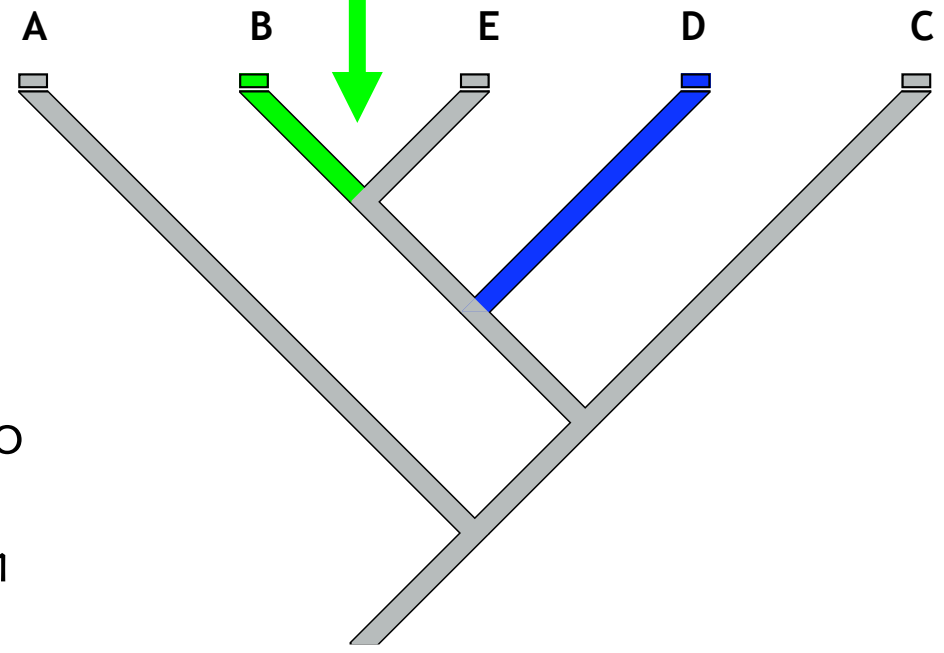
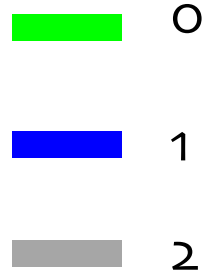
character 3



character 5

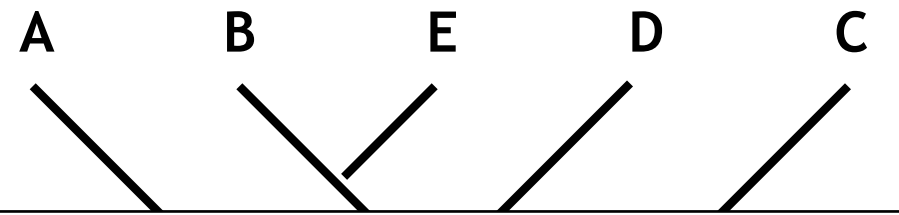
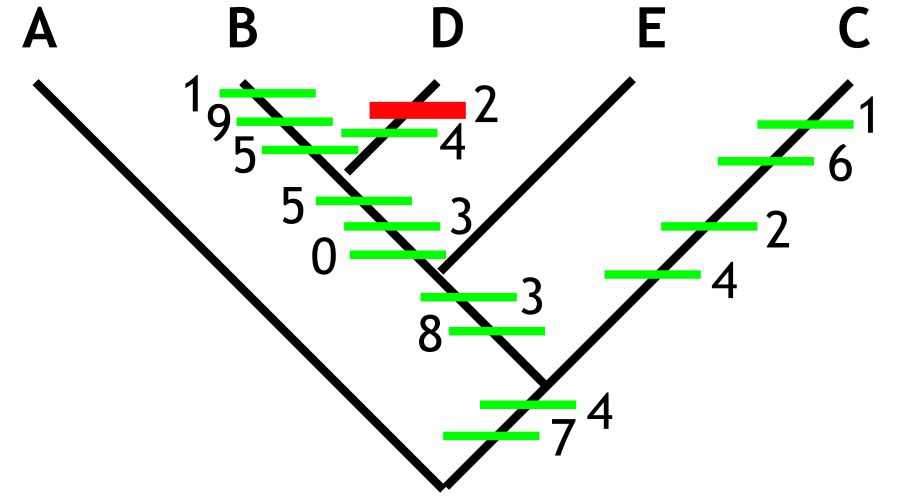


tree
1



tree 2

	0	1	2	3	4	5	6	7	8	9	Σ
tree 1	1	2	3	2	3	2	1	1	1	1	17
tree 2	2	2	3	3	3	3	1	1	1	1	20



Fitch/Wagner parsimony
 affect obtained results
 optimality criterion used has to be revealed &
 the basis why it has been used

Fitch/Wagner parsimony
 part of the characters can be treated using Fitch,
 others using Wagner parsimony in the SAME
 analysis SIMULTANEOUSLY

TAXONOMIC CHARACTERS & their states

1. order

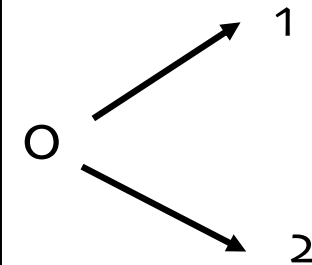
2. direction

NOT needed BEFORE analysis
the tree resulting from our analysis
will reveal direction of change

0 --> 1 --> 2

2 --> 1 --> 0

0 --> 2 --> 1



TAXONOMIC CHARACTERS & their states



1. order

2. direction

3. weight

are all characters equally important?
equally reliable signal about phylogeny?

CHARACTER WEIGHT



	1	2	3	4	5	6	7	8
OG	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	0	1
B	1	1	1	0	1	0	1	0
C	1	0	1	1	1	0	0	0
D	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1

CHARACTER WEIGHT



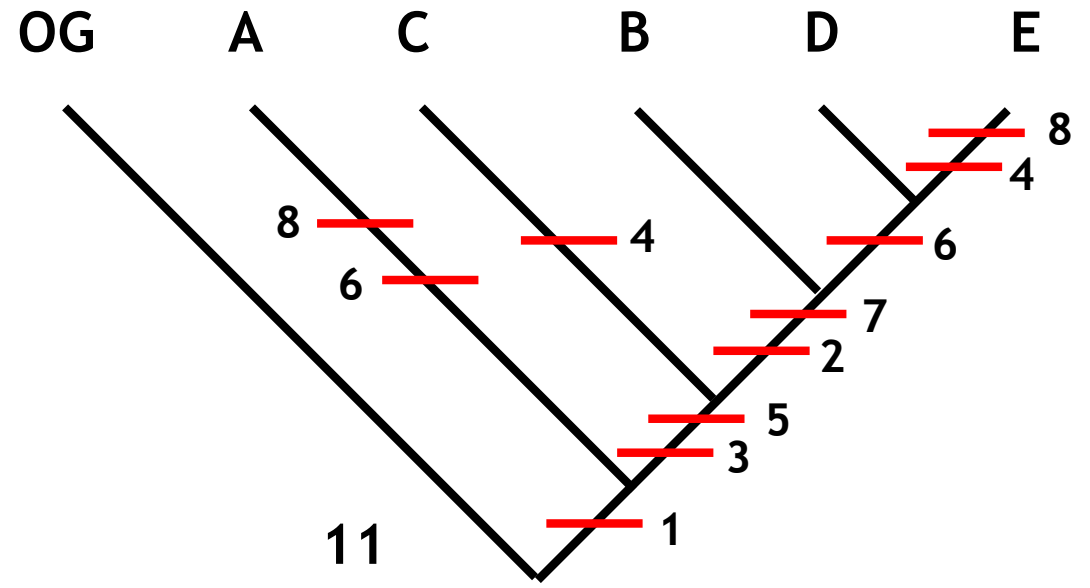
	1	2	2a	2b	2c	2d	3	4	5	6	7	8
OG	0	0	0	0	0	0	0	0	0	0	0	0
A	1	0	0	0	0	0	0	0	0	1	0	1
B	1	1	1	1	1	1	1	0	1	0	1	0
C	1	0	0	0	0	0	1	1	1	0	0	0
D	1	1	1	1	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1	1	1	1	1

5 x

CHARACTER WEIGHT

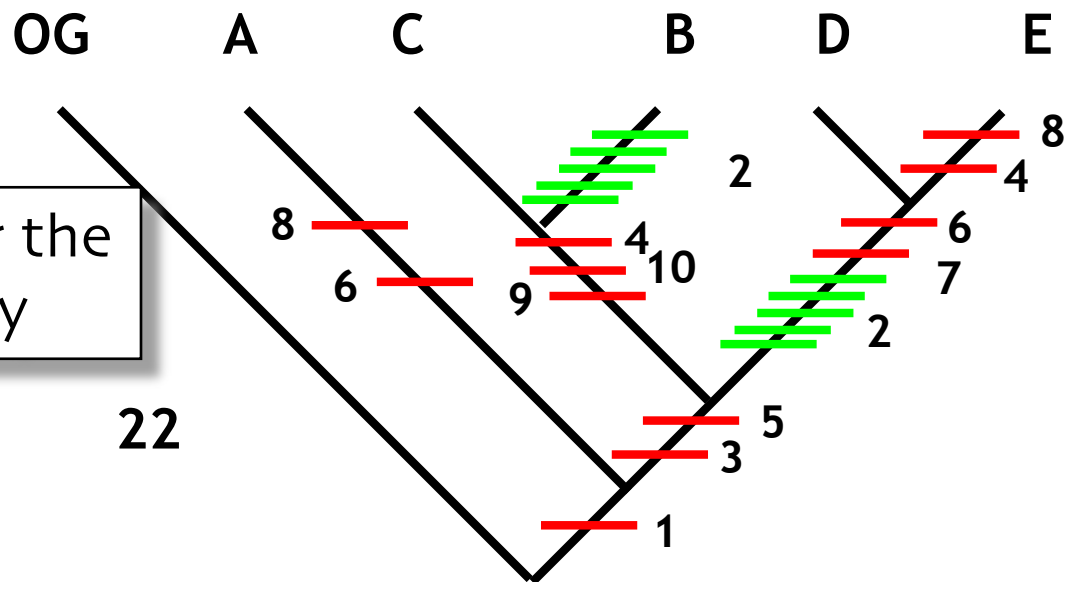
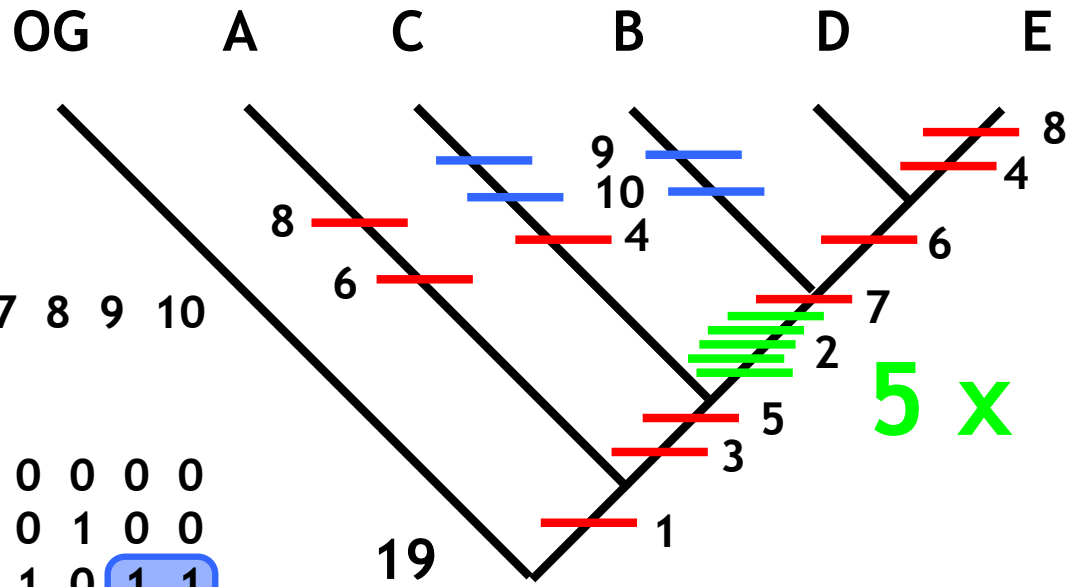


	1	2	3	4	5	6	7	8
OG	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	0	1
B	1	1	1	0	1	0	1	0
C	1	0	1	1	1	0	0	0
D	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1



	1	2	2a	2b	2c	2d	3	4	5	6	7	8	9	10
OG	0	0	0	0	0	0	0	0	0	0	0	0	0	0
A	1	0	0	0	0	0	0	0	0	1	0	1	0	0
B	1	1	1	1	1	1	1	0	1	0	1	0	1	1
C	1	0	0	0	0	0	1	1	1	0	0	0	1	1
D	1	1	1	1	1	1	1	0	1	1	1	0	0	0
E	1	1	1	1	1	1	1	1	1	1	1	0	0	0

OG
A
B
C
D
E



character weighting MAY alter the result, sometimes very radically

CHARACTER WEIGHT



1. order

2. direction

3. weight

should characters be weighted?

what is the basis for weighting?

CHARACTER WEIGHT

A PRIORI

PRESUMED that some of the characters are more
“reliable”

a priori assumptions added to the analysis

are these ADDITIONAL assumptions warranted & realistic?

Neff, N.A. 1986. A rational basis for a priori character weighting.
Systematic Zoology 35:110-123.

DESCENT WITH MODIFICATION

CHARACTER WEIGHT

A POSTERIORI

characters that show *less homoplasy* are given more weight

these characters show better FIT with all other characters

CHARACTER CONGRUENCE

INDICES DESCRIBING CHARACTERS

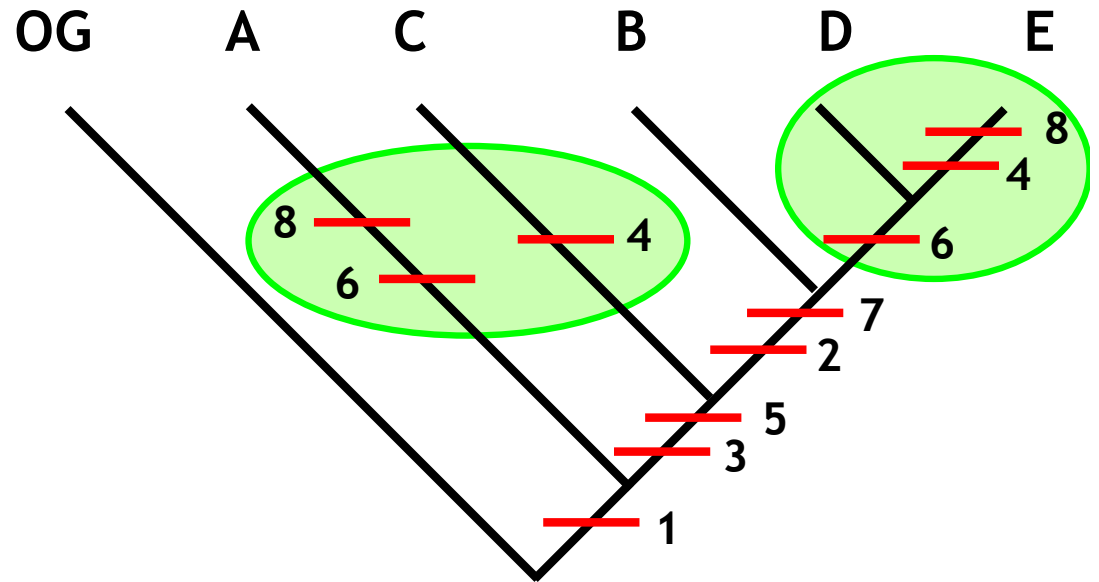
consistency index, c

retention index, r

rescaled consistency index, rc

1 2 3 4 5 6 7 8

OG	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	0	1
B	1	1	1	0	1	0	1	0
C	1	0	1	1	1	0	0	0
D	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1
m	1	1	1	1	1	1	1	1
s	1	1	1	2	1	2	1	2



$$C = \frac{m}{s} = \frac{1}{2}$$

INDICES DESCRIBING CHARACTERS

consistency index , c

$$c = m/s$$

m = minimum number of character state changes

s = number of ch. state changes on the tree
evaluated

ATTENTION! $m = n-1$ (n number of character states)

LOW value of c indicates POOR fit
of character on a tree

ATTENTION! it might be HIGHLY informative to calculate
index also LOCALLY, i.e. for certain clades

INDICES DESCRIBING CHARACTERS

retention index, r r_i

$$r = (g-s)/(g-m)$$

m = minimum number of character state changes

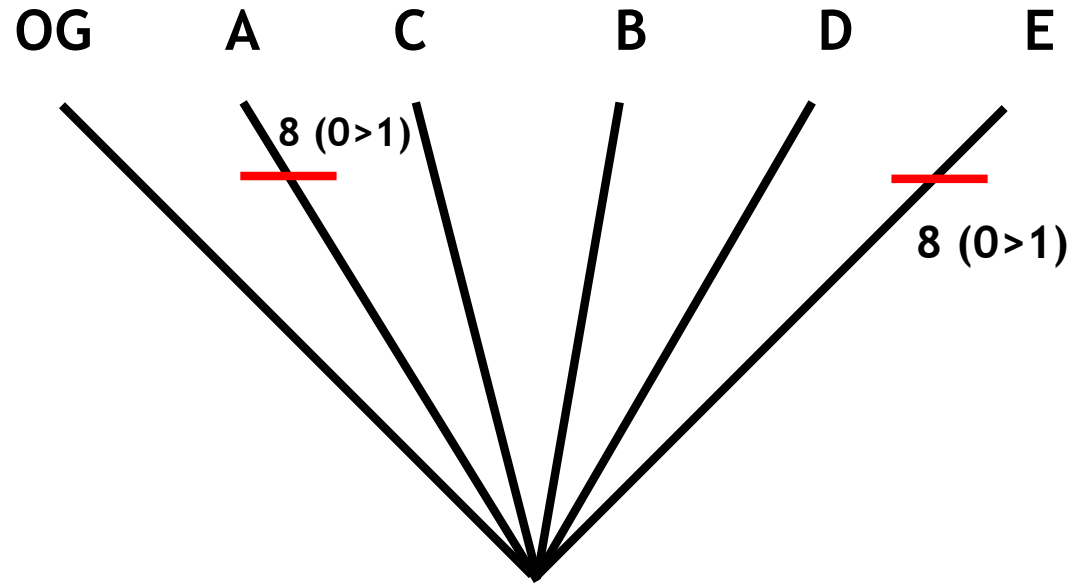
s = number of ch. state changes on the tree evaluated

g = minimum number of character state changes on
UNRESOLVED TREE

ATTENTION! g can be obtained directly from the matrix,
for example for binary characters it is the number of
those terminals with less common ch. state

	1	2	3	4	5	6	7	8
OG	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	0	1
B	1	1	1	0	1	0	1	0
C	1	0	1	1	1	0	0	0
D	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1

g 1 3 2 2 2 3 3 2

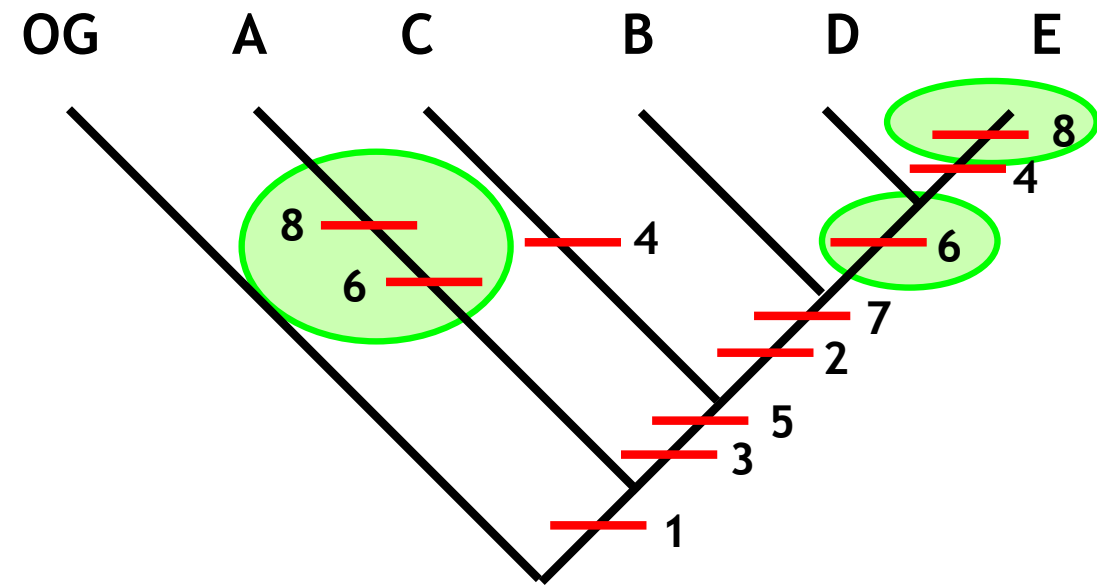


state changes optimized on
 TOTALLY unresolved tree AS
 PARSIMONIOUSLY AS POSSIBLE

	1	2	3	4	5	6	7	8
OG	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	0	1
B	1	1	1	0	1	0	1	0
C	1	0	1	1	1	0	0	0
D	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1
m	1	1	1	1	1	1	1	1
s	1	1	1	2	1	2	1	2
g	1	3	2	2	2	3	3	2

character 6

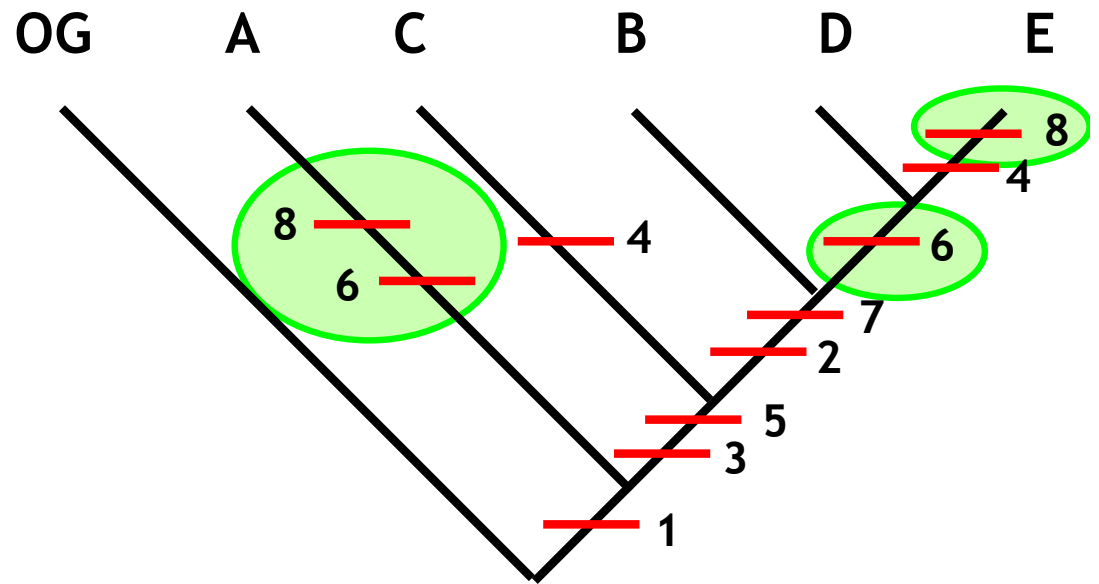
$$r = \frac{g - s}{g - m} = \frac{3 - 2}{3 - 1} = \frac{1}{2} = 0.5$$



character 8

$$r = \frac{g - s}{g - m} = \frac{2 - 2}{2 - 1} = \frac{0}{1} = 0$$

	1	2	3	4	5	6	7	8
OG	0	0	0	0	0	0	0	0
A	1	0	0	0	0	1	0	1
B	1	1	1	0	1	0	1	0
C	1	0	1	1	1	0	0	0
D	1	1	1	0	1	1	1	0
E	1	1	1	1	1	1	1	1
g	1	3	2	2	2	3	3	2



character 6

$$c = 0.5$$

$$r = 0.5$$

$$rc = 0.25$$

character 8

$$c = 0.5$$

$$r = 0$$

$$rc = 0$$

ch. 6 provides SOME information about phylogeny,
ch. 8 does **NOT** tell about it
(at this level)

SUMMARY

for phylogenetic analyses basically ALL characters that show variation between terminals CAN/SHOULD be used

character states are distinguished within most characters

continuous characters & landmark data CAN also be used

when making analyses using *Wagner* parsimony for characters showing clear order of states it is advisable to make analysis ALSO so that even these are treated with *Fitch* parsimony character congruence

a priori weighting is subjective and adds assumptions to analysis

consistency and retention indices tell how well each character is congruent with others