

### 3. COSMOLOGY AND LENSING

#### §3.1 Friedmann-Robertson-Walker Universe

The metric of a homogeneous and isotropic (FRW) universe can be written

$$ds^2 = -dt^2 + a(t)^2 \left[ \frac{dr^2}{1-Kr^2} + r^2(d\theta^2 + \sin^2\theta d\phi^2) \right]$$

$$= -dt^2 + a(t)^2 \left[ dw^2 + f_K(w)^2 (d\theta^2 + \sin^2\theta d\phi^2) \right]$$

where  $a(t)$  is the scale factor,  $K$  is the curvature constant, and

$$f_K(w) \equiv \begin{cases} K^{-1/2} \sin(K^{1/2}w) & \text{for } K > 0 \quad (\text{closed universe}) \\ w & K = 0 \quad (\text{flat universe}) \\ |K|^{-1/2} \sinh(|K|^{1/2}w) & K < 0 \quad (\text{open universe}) \end{cases}$$

We normalize the scale factor so that  $a_0 \equiv a(t_0) = 1 \Rightarrow \underline{a(t) = \frac{1}{1+z}}$

Two alternative radial coordinators  $r$  and  $w$ :  $r = f_K(w)$

$a(t)r d\theta$  : transverse <sup>proper</sup> distance  $ds$  at time  $t$

$a(t)dw$  : radial distance  $ds$  at time  $t$

$r d\theta$  : transverse comoving distance

$dw$  : radial comoving distance

Conformal time  $\eta$ :  $dt \equiv a d\eta$

$$ds^2 = a(\eta)^2 \left[ -d\eta^2 + \frac{dr^2}{1-Kr^2} + r^2(d\theta^2 + \sin^2\theta d\phi^2) \right]$$

$$= a(\eta)^2 \left[ -d\eta^2 + dw^2 + f_K(w)^2 (d\theta^2 + \sin^2\theta d\phi^2) \right]$$

effects of expansion

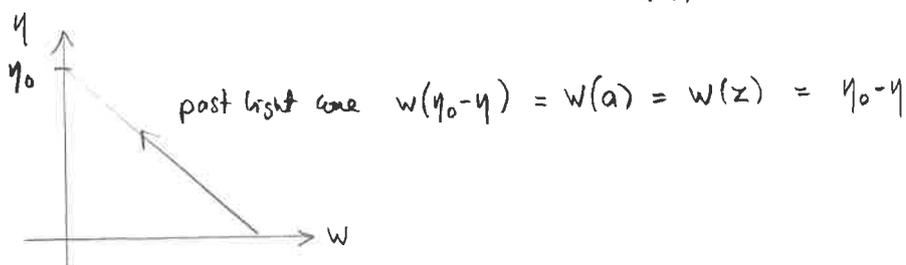
"eliminated":

light rays

$(r(\eta), \theta(\eta), \phi(\eta))$

do not depend on  $a(\eta)$

$\Rightarrow$  radial light ray has  $dw = \pm d\eta = \pm \frac{dt}{a(t)}$



• Hubble parameter  $H(t)$  and Hubble constant  $H_0 \equiv H(t_0)$

$$H \equiv \frac{\dot{a}}{a} \equiv \frac{1}{a} \frac{da}{dt} = \frac{d \ln a}{dt} = - \frac{d \ln(1+z)}{dt} = - \frac{1}{1+z} \frac{dz}{dt} = -a \frac{dz}{dt}$$

$$\begin{aligned} H^2 &= \frac{8\pi G}{3} \rho - \frac{K}{a^2} = H_0^2 [\Omega_r \bar{a}^4 + \Omega_m \bar{a}^3 + (1-\Omega_0) \bar{a}^2 + \Omega_\Lambda] \\ &= H_0^2 [\Omega_r (1+z)^4 + \Omega_m (1+z)^3 + (1-\Omega_0)(1+z)^2 + \Omega_\Lambda] \end{aligned}$$

$$\Omega_0 - 1 = K H_0^{-2} \quad H dt = \frac{da}{a} = - \frac{dz}{1+z} \Rightarrow \frac{dz}{H} = -(1+z) dt = - \frac{dt}{a} = - \frac{da}{a^2 H}$$

• Comoving distance between two objects at redshifts  $z_1$  and  $z_2$  along the same line of sight:

$$D^C(z_1, z_2) = \int_{w(z_1)}^{w(z_2)} dw = \int_{t(z_2)}^{t(z_1)} \frac{dt}{a(t)} = \int_{z_1}^{z_2} \frac{dz}{H(z)} = \int_{a_2}^{a_1} \frac{da}{a^2 H(a)} = w(z_2) - w(z_1) = w(z_1, z_2)$$

• Comoving distances along the same line of sight are additive:

$$\underline{D^C(z_2) \equiv D^C(0, z_2) = D^C(z_1) + D^C(z_1, z_2)}$$

### §3.2 Distances in Cosmology

• Here we refer to distances between objects at different redshifts along the same line of sight

#### Angular diameter distance $D^A$

$$D^A(z) \text{ from here to } z \equiv \frac{ds}{d\theta} = a(t(z))r(z) = \frac{r(z)}{1+z} = \frac{f_K(w(z))}{1+z} = \frac{1}{1+z} f_K(D^C(z))$$

$D^A(z_1, z_2)$  from  $z_1$  to  $z_2$ : move origin to object seen at  $z_1$

$$\Rightarrow w \text{ at } z_2 \text{ is } D^C(z_1, z_2) \Rightarrow \underline{D^A(z_1, z_2) = \frac{1}{1+z_2} f_K(D^C(z_1, z_2))}$$

#### Comoving angular diameter distance $D^{CA}$

$$D^{CA}(z) = r(z) = f_K(w(z)) = f_K(D^C(z)) = (1+z)D^A(z)$$

$$\underline{D^{CA}(z_1, z_2) = f_K(D^C(z_1, z_2)) = (1+z_2)D^A(z_1, z_2)}$$

Luminosity distance  $D^L$   $\equiv \sqrt{\frac{L}{4\pi l}}$  ( $L$  absolute luminosity,  $l$  apparent luminosity)

$$\underline{D^L(z) = (1+z)D^{CA}(z) = (1+z)^2 D^A(z)}$$

$$\text{surface brightness} = \frac{\text{flux density}}{\text{solid angle}} \propto \frac{D^A(z)^2}{D^L(z)^2} = (1+z)^{-4} \text{ decreases fast with increasing redshift}$$

If  $K \neq 0$ ,  $D^A, D^{CA}, D^L$  are not additive:  $\sin(x+y) \neq \sin x + \sin y$

If  $K=0$  (flat universe) then  $D^{CA} = D^C$  and thus additive

$$\Rightarrow D^{CA}(z_2) = D^{CA}(z_1) + D^{CA}(z_1, z_2)$$

$$D^A(z_2) = \frac{1+z_1}{1+z_2} D^A(z_1) + D^A(z_1, z_2)$$

$$D^L(z_2) = \left(\frac{1+z_1}{1+z_2}\right)^2 D^L(z_1) + D^L(z_1, z_2)$$

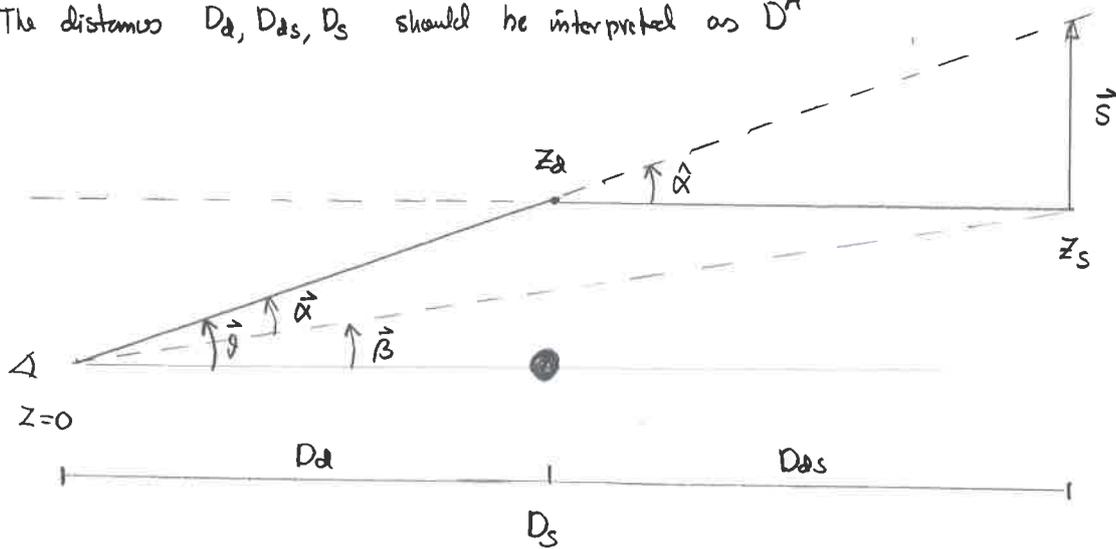
$$\Rightarrow w=r \Rightarrow ds^2 = a(y)^2 [-dy^2 + dw^2 + d\theta^2 + \sin^2\theta d\varphi^2] = a(y)^2 [-dy^2 + dx^2 + dy^2 + dz^2]$$

$\Rightarrow$  light rays travel in these coords exactly as in Minkowski space (as function of  $y$  instead of  $t$ ).

### §3.3 Cosmological Distances and Lensing

3-4

- The distances  $D_d, D_{ds}, D_s$  should be interpreted as  $D^A$



$$\hat{\alpha} = \frac{\vec{s}}{D^A(z_d, z_s)} \quad \hat{\alpha}' = \frac{\vec{s}}{D^A(z_s)} \quad \Rightarrow \quad \vec{\alpha} = \frac{D^A(z_d, z_s)}{D^A(z_s)} \hat{\alpha} = \frac{D^{CA}(z_d, z_s)}{D^{CA}(z_s)} \hat{\alpha}$$

$$\Sigma_{cr} = \frac{1}{4\pi G} \frac{D^A(z_s)}{D^A(z_d) D^A(z_d, z_s)} = \frac{1+z_d}{4\pi G} \frac{D^{CA}(z_s)}{D^{CA}(z_d) D^{CA}(z_d, z_s)}$$

$$D_E = \sqrt{4GM \frac{D^A(z_d, z_s)}{D^A(z_d) D^A(z_s)}} = \sqrt{4GM(1+z_d) \frac{D^{CA}(z_d, z_s)}{D^{CA}(z_d) D^{CA}(z_s)}}$$

- Observations have so far not been able to distinguish our universe from the  $K=0$  case
  - $\Rightarrow K$  must be small  $\Rightarrow$  the difference between  $D^{CA}$  and  $D^C$  must be small
  - $\Rightarrow$  We can approximate  $D^{CA} \approx D^C$ , unless we want to do accurate work, e.g., trying to measure  $K$ .

$$|\Omega_0 - 1| < 0.005 \quad (\text{Planck+BAO 2015}) \quad \Rightarrow \quad |K| < 0.005 H_0^2$$

$$R_{curv} = \frac{1}{\sqrt{|K|}} > 14 H_0^{-1}$$

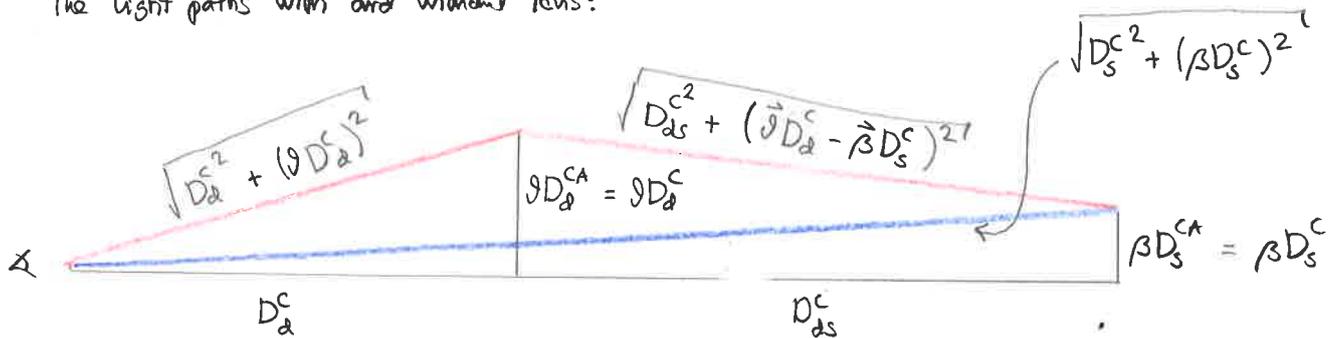
### §3.4 Time Delay

The light signal from the source to the observer is delayed by the gravitational lens, compared to absence of the lens. The delay can be divided into two parts:

- 1) "geometric" delay: due to different length of light path in the background FRW geometry
- 2) "potential" delay: occurs at the lens and is due to local perturbation of the metric by the lens. This is also a geometrical effect, but in perturbation theory the metric perturbation is mapped into potentials.

#### Geometric delay in the flat ( $k=0$ ) universe

The light paths with and without lens:



The time delay  $\Delta\eta_{\text{geo}}$  is given by the difference in the path lengths (in  $c=1$  units; using comoving distances and conformal time)

$k=0 \Rightarrow$  Two simplifications: 1) In the transverse distances  $\beta D_d^{cA}$  and  $\beta D_s^{cA}$ ,  $D^{cA} = D^c$  (which is additive); 2) Can use Euclidean trigonometry to calculate the sides of the triangle

$$\begin{aligned} \therefore \Delta\eta_{\text{geo}} &= \sqrt{D_d^{c2} + (\beta D_d^c)^2} + \sqrt{D_{ds}^{c2} + (\vec{\beta} D_d^c - \vec{\beta} D_s^c)^2} - \sqrt{D_s^{c2} + (\beta D_s^c)^2} \\ &= \dots \simeq \frac{1}{2} \frac{D_d^c D_s^c}{D_{ds}^c} (\vec{\beta} - \vec{\beta}_s)^2 \quad (\text{exercise; use small-angle approximation}) \end{aligned}$$

With  $k \neq 0$  one needs spherical/hyperbolic trigonometry. The result is the same, except has  $D^{cA}$  instead of  $D^c$ :

$$\Delta\eta_{\text{geo}} \simeq \frac{1}{2} \frac{D_d^{cA} D_s^{cA}}{D_{ds}^{cA}} (\vec{\beta} - \vec{\beta}_s)^2$$

## Potential delay in the flat ( $k=0$ ) universe

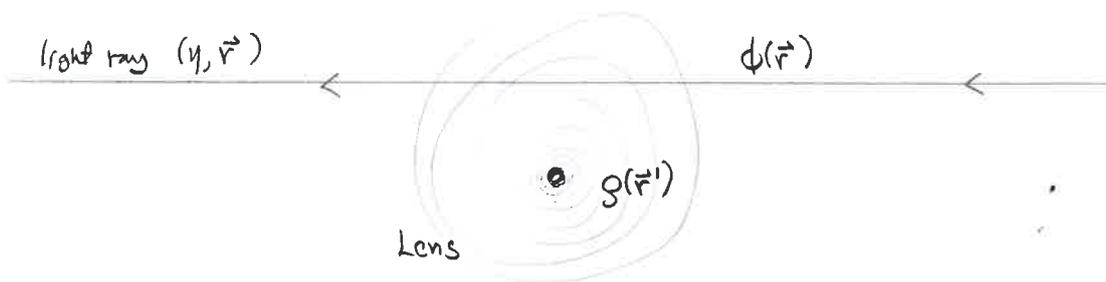
- Happens locally at the lens. The gravity of the lens perturbs the spacetime geometry locally. In relativistic (cosmological) perturbation theory we find that the metric can be written as<sup>\*</sup>

$$ds^2 = a(t)^2 \left[ -(1+2\phi) dt^2 + \underbrace{(1-2\psi)(dx^2 + dy^2 + dz^2)}_{r^2(d\theta^2 + \sin^2\theta d\phi^2)} \right]$$

where the Bardeen potentials  $\phi(t, \vec{r})$  and  $\psi(t, \vec{r})$  are small,  $|\phi| \ll 1$ ,  $|\psi| \ll 1$

In the Newtonian limit  $\phi = \psi$  and is equal to the Newtonian gravitational potential

$$\phi(\vec{r}) = -G \int d\vec{r}' \rho(\vec{r}') \frac{1}{|\vec{r} - \vec{r}'|} \quad (*) \quad \text{we can assume this stamp constant in time while the light ray passes}$$



$$\text{For the light ray } ds^2 = 0 \Rightarrow (1+2\phi) dt^2 = (1-2\psi) dx^2$$

$$\Rightarrow dt = \sqrt{\frac{1-2\psi}{1+2\phi}} dx \approx (1-2\phi) dx = (1-2\phi)(1+z_d) dr_3$$

$\uparrow$  comoving distance  $\downarrow$  physical distance

For an overdensity,  $\phi < 0 \Rightarrow$  the perturbation causes a time delay

$$\Delta t_{\text{pot}} \approx -2(1+z_d) \int \phi dr_3$$

We use this to compare different light rays passing thru the same lens. The integral should extend far enough from the lens so that the difference in  $\phi$  becomes negligible.

(But not  $\int_{-\infty}^{\infty}$ ; we assume that  $\phi = 0$  (no perturbation) on average far from the lens.)

\*\*) Here  $r$  is physical distance, not comoving distance

\*) scalar perturbations, Newtonian gauge

Define the lensing potential  $\psi(\vec{\theta}) = \frac{D_{ds}^A}{D_d^A D_s^A} \cdot 2 \int \phi(D_d^A \vec{\theta}, \vec{r}_3) dr_3$

$$\therefore \Delta\eta_{\text{pot}} = -(1+z_d) \frac{D_d^A D_s^A}{D_{ds}^A} \psi(\vec{\theta}) = - \frac{D_d^{\text{CA}} D_s^{\text{CA}}}{D_{ds}^{\text{CA}}} \psi(\vec{\theta})$$

We derived this for  $K=0$ ; but the result holds also for  $K \neq 0$

This lensing potential  $\psi(\vec{\theta})$  is the same as the deflection potential  $\psi(\vec{\theta})$  defined earlier (we skip the proof).

$$\begin{aligned} \Delta\eta &= \Delta\eta_{\text{geo}} + \Delta\eta_{\text{pot}} = \frac{D_d^{\text{CA}} D_s^{\text{CA}}}{D_{ds}^{\text{CA}}} \left[ \frac{1}{2} (\vec{\theta} - \vec{\beta})^2 - \psi(\vec{\theta}) \right] \\ &= \frac{D_d^{\text{CA}} D_s^{\text{CA}}}{D_{ds}^{\text{CA}}} \tau(\vec{\theta}; \vec{\beta}) = \Delta t \quad (\text{at the observer, since for her } \Delta t = a_o \Delta\eta = \Delta\eta) \end{aligned}$$

$\tau$  is the Fermat potential

What can be observed (if some observable event happens at the source), is the time delay difference between two images

$$\Delta t(\vec{\theta}_1, \vec{\theta}_2) = \frac{D_d^{\text{CA}} D_s^{\text{CA}}}{D_{ds}^{\text{CA}}} \left[ \tau(\vec{\theta}_1; \vec{\beta}) - \tau(\vec{\theta}_2; \vec{\beta}) \right]$$

If we understand the lens structure well enough to estimate  $\tau(\vec{\theta}_1; \vec{\beta}) - \tau(\vec{\theta}_2; \vec{\beta})$ , the time delay can be used to determine cosmological parameters, especially  $H_0$ , on which  $D^{\text{CA}}(z_d)$ ,  $D^{\text{CA}}(z_s)$ ,  $D^{\text{CA}}(z_d, z_s)$  depend.