

## TEMPORAL VECTORS

### 1 Some spatial-temporal analogies

- (1) *Same modification types*
- a. *seven seconds* after the kickoff (7" above the line)
  - b. *very deep* in the past (*very deep* inside Iraq)
  - c. *right* before Christmas (*right outside* the door)
  - d. *exactly* between Easter and Whitsuntide (*exactly* between A and B)
- (2) *Same words*
- a. *between* Dover and Calais      a'. *between* 1918 and 1939
  - b. *a long* spear      b'. *a long* battle
  - c. *in the middle* of the room      c'. *in the middle* of the night
  - d. *right* below the surface      d'. *right* after Christmas
- (3) *Same notions and distinctions*
- a. *proximity*: recently, soon ~ close, near
  - b. *duration ~ length*: young, old, duration, age ~ short, long, length
  - c. *ordering*: before, after ~ above, below
- (4) *Same constraints (upward monotonicity)*
- a. seven seconds after/before kickoff
  - b. \* seven days in January/around Christmas
  - b' \* seven minutes against midnight/between 1 and 2 o'clock

### 2 The Model

- (5) *'Absolute' time*
- a.  $T$  is a one-dimensional vector space: the moments of time
  - b.  $t_{>} \in T$  is a unit vector representing the direction of time
  - c. prospective time:  $T_{>} = \{ st_{>}: s > 0 \}$ , retrospective time:  $T_{<} = -T_{>} = \{ st_{>}: s < 0 \}$ , zero time:  $T_0 = \{ t_0 \}$
- (6) *'Relative' time*
- a.  $\mathbf{T} = T \times T$  is the set of located time vectors
  - b.  $\mathbf{T}_{>} = T \times T_{>}$ ,  $\mathbf{T}_{<} = T \times T_{<}$ ,  $\mathbf{T}_0 = T \times T_0$
  - c.  $\text{start}(\langle t, t' \rangle) = t$ ,  $\text{end}(\langle t, t' \rangle) = t + t'$
  - d.  $|t| = 1$  and  $|\langle t', t \rangle| = 1$  mean that  $t$  has the same length as  $t_{>}$
- (7)
- a.  $\text{tim}(e)$ : 'eigentime' of an event  $e$  (convex, closed set of moments)
  - b.  $\text{int}(e)$ : the set of closest internal boundary vectors of event  $e$   
 $\text{ext}(e)$ : the set of closest external boundary vectors of event  $e$
  - c.  $\text{tim}^{-1}(R)$ : the set of events located in the temporal region  $R$

### 3 Some Lexical Definitions

- (8) *'Temporal location'*

- a. in:  $\lambda A.\lambda t.int(t,A)$
- b. after:  $\lambda A.\lambda t.ext(t,A) \wedge t \in \mathbf{T}_>$
- c. recent:  $\lambda t.ext(t,S) \wedge t \in \mathbf{T}_< \wedge |t| < r$  (S is speech or reference event)

(9) *Temporal axis vector*

The temporal vector of an event pointing from beginning to end

(10) *Temporal size*

- a. long:  $\lambda e.\exists t.axis(e,t) \wedge |t| > r$  (e.g. the meeting)
- b. young:  $\lambda x.\exists t.axis(x,t) \wedge |t| < r$  (e.g. the child)

(11) *Temporal parts*

- a. the beginning of:  $\lambda x.x \subseteq y \wedge \exists t.axis(y,t) \wedge place(x,0t)$
  - b. the middle of:  $\lambda x.x \subseteq y \wedge \exists t.axis(y,t) \wedge place(x,\frac{1}{2}t)$
- (where  $place(x,t)$  is short for: 't ends in the 'eigentime' of x')

## RELATIONAL VECTORS

### 1 Distance modification across categories

- (12) a. Catherine is a *distant* cousin of Cosimo
- b. The S node *immediately* dominates the VP node
- c. Magritte's style was *closely* akin to surrealism
  
- (13) a. close ally, ancestor, associate, colleague, companion, friend, relative
- a'. closely aligned, associated, linked, related
- c. close accord, match, resemblance, similarity
- c'. closely emulate, identify, imitate, mimic, resemble, similar
  
- (14) *Two interesting features about this kind of modification*
  - a. The use of spatial terms (*close, distant, immediate*)
  - b. The semantic compositionality

#### 1.1 Spatial aspects

- (15) *next* of kin, second cousin twice *removed, remote* ancestors, collateral *distance, ascending* and *descending* generation, one generation *above* or *below* ego, my mother's *side*, *bilateral* descent
- (16) *low* rank, the officer *above* me, the servants *below* him, *rise* to a *high* position, *superior, underdog, the top*

(17) *Equivalences*

- a. Claudius was emperor immediately after Caligula
- a'. Claudius was the immediate successor of Caligula
- b. William is many generations above/before Alex
- b'. William is a remote ancestor of Alex
- c. The sergeant is below the captain
- c'. The sergeant is a subordinate of the captain
- d. Ada is close to Bob
- d'. Ada is a close friend of Bob

**1.2 Compositionality**

- (18) a.  $[_{PP} \text{ Modifier } [_{P'} \text{ P Complement } ]]$
- b.  $[_{XP} \text{ Modifier } [_{X'} \text{ X Complement } ]]$  where X is N, A, V, or Adv
- (19) a. William is a remote ancestor of Alex
- b.  $[ \text{ remote } [ \text{ ancestor } [ \text{ of Alex } ] ]]$
- c. ancestor of Alex:  $\lambda x.x$  is ancestor of Alex
- d. remote:  $\lambda X.\lambda x.x \in X$  and  $x$  is remote from  $y$

**2 Relational vector spaces**

(20) Relations of kinship, hierarchy, and similarity are relations in a metaphorical, 'conceptual' space, a 'kinship space', 'hierarchy space', 'similarity space'. (Gärdenfors 2000). These spaces are modeled as vector spaces.

(21) *'Absolute' generations*

- a.  $G$  is the set of generations, a subset of a one-dimensional vector space  $V$ ,  $G = \{ sg_{>} \in V: s \in Z \}$ , where  $g_{>} \in V$  is a unit vector representing the direction of descent and the unit of generations and  $Z$  is the set of integers.

(22) *'Relative' generations*

- a.  $\mathbf{G} = G \times G$  is the set of 'located generation vectors', representing the lineal kin relation
- b.  $\mathbf{G}_{<} = G \times G_{<}$ , the set of vectors that point from descendants to ancestors
- c.  $\text{start}(\langle g, g' \rangle) = g$ ,  $\text{end}(\langle g, g' \rangle) = g + g'$
- d.  $|g| = 1$  and  $|g', g| = 1$  mean that  $g$  has the same length as  $g_{>}$

(23) a.  $\text{gen}(x)$ : generation of a person  $x$  in  $G$

- b.  $\text{gen}^{-1}(\mathbf{R}) = \lambda x.\exists g \in \mathbf{R}.\text{end}(g) = \text{gen}(x)$

(24)  $\mathbf{G} \qquad \qquad \qquad \langle \text{-----}g \text{-----} \rangle$

